

# MVE165, Applied Optimization

## Lecture 1

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2008-04-01

## Course contents

- Applications of optimization
- Mathematical modelling
- Solution techniques
- Solvers

## Model types

- Linear optimization
- Linear network models
- Integer linear optimization
- Unconstrained and constrained non-linear optimization
- Optimization under uncertainty
- Constraint programming

## Organization

- Lectures – mathematical optimization modelling and theory
- Exercises – use solvers, oral examination
- Guest lectures – applications of optimization
- Assignments – modelling, use solvers, written reports, opposition, & oral presentations

## Staff

- Ann-Briith Strömberg, course leader and lecturer
- Birgit Grohe, lecturer
- Michael Patriksson, examiner
- Fredrik Hedénus (Physical Resource Theory), guest lecturer
- Mats Viberg (Signals and Systems), guest lecturer
- Caroline Olsson (Radiation Physics), guest lecturer

## Course homepage

<http://www.math.chalmers.se/Math/Grundutb/CTH/mve165/0708/>

- Contains details, information on assignments and exercises, deadlines, lecture notes, etc
- Will be updated **every** week during the course
- The **course information** (ps & pdf) was **updated 080331 !!**

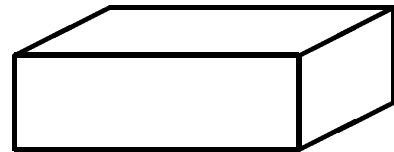
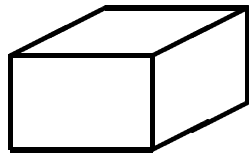
# Optimization

*“Do something as good as possible”*

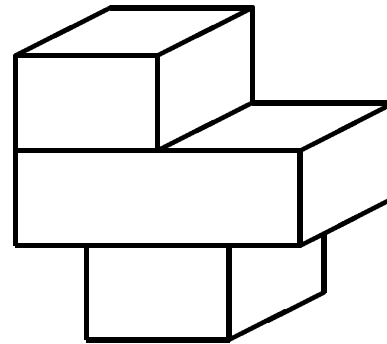
- Something: Which are the decision alternatives?
- Possible: What restrictions are there?
- Good: What is a relevant optimization criterion?

# A manufacturing example: Produce tables and chairs from “small” and “large” pieces

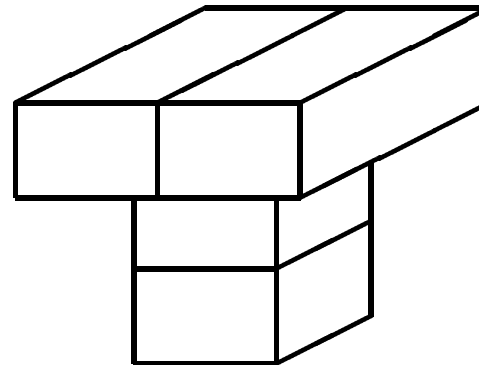
Small piece



Large piece



Chair



Table

## A manufacturing example, continued

- A chair is assembled from one large and two small pieces
- A table is assembled from two pieces of each
- Only 6 large and 8 small pieces are available
- A table/chair is sold for 1600:-/1000:-
- Assume that all items produced can be sold and determine an optimal production plan.

## A mathematical optimization model

*Something: Which are the decision alternatives?  $\Rightarrow$  Variables*

$x_1$  = number of tables produced and sold

$x_2$  = number of chairs produced and sold

*Possible: What restrictions are there?  $\Rightarrow$  Constraints*

$$2x_1 + x_2 \leq 6 \quad (6 \text{ large pieces})$$

$$2x_1 + 2x_2 \leq 8 \quad (8 \text{ small pieces})$$

$$x_1, x_2 \geq 0 \quad (\text{physical restrictions})$$

*Good: What is a relevant optimization criterion?  $\Rightarrow$  Objective function*

$$\text{maximize } z = 1600x_1 + 1000x_2 \quad (z = \text{total revenue})$$

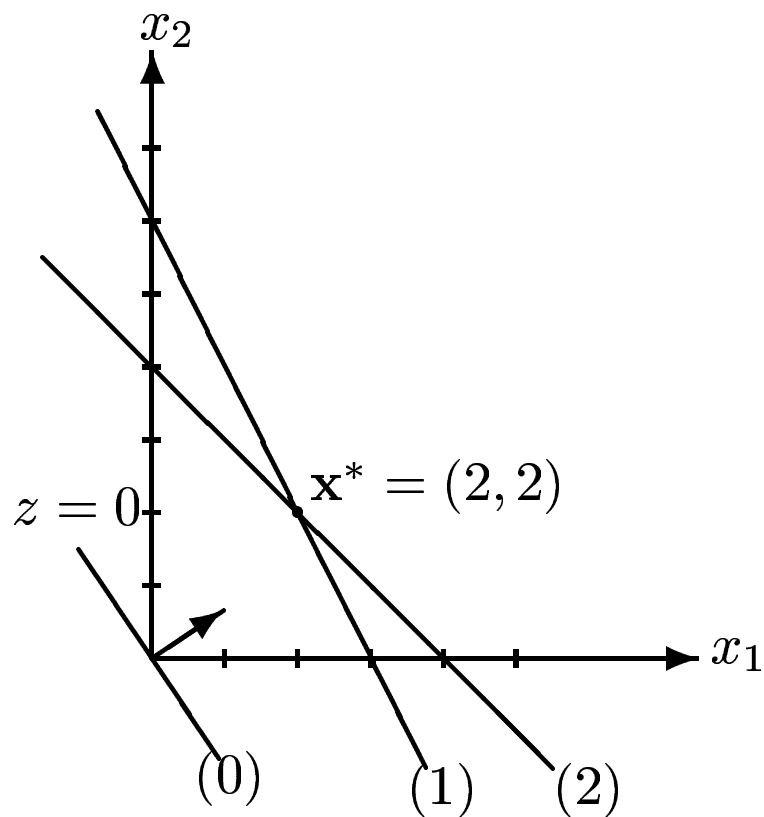


## Solve the model using LEGO!

- Start at no production:  $x_1 = x_2 = 0$ . Use the “best marginal profit” to choose the item to produce.
  - $x_1$  has the highest marginal profit (1600:-/table)  $\Rightarrow$  produce as many tables as possible.
  - At  $x_1 = 3$ , there are no more large pieces left.
- The marginal value of  $x_2$  is now 200:- since taking apart one table (-1600:-) yields two chairs (+2000:-)  $\Rightarrow$  400:-/2 chairs.
  - Increase  $x_2$  maximally  $\Rightarrow$  decrease  $x_1$ .
  - At  $x_1 = x_2 = 2$  there are no more small pieces.
- The marginal value of  $x_1$  is negative (to build one more table one has to take apart two chairs  $\Rightarrow$  -400:-). The marginal value of  $x_2$  is -600:- (to build one more chair one table must be taken apart). Hence  $x_1 = x_2 = 2$  is an optimal solution.

## Geometrical representation of the model

$$\begin{aligned}
 &\text{maximize } z = 1600x_1 + 1000x_2 \\
 &\text{subject to } \quad \quad \quad 2x_1 + x_2 \leq 6 \\
 &\quad \quad \quad \quad \quad \quad 2x_1 + 2x_2 \leq 8 \\
 &\quad \quad \quad \quad \quad \quad x_1, x_2 \geq 0
 \end{aligned}$$



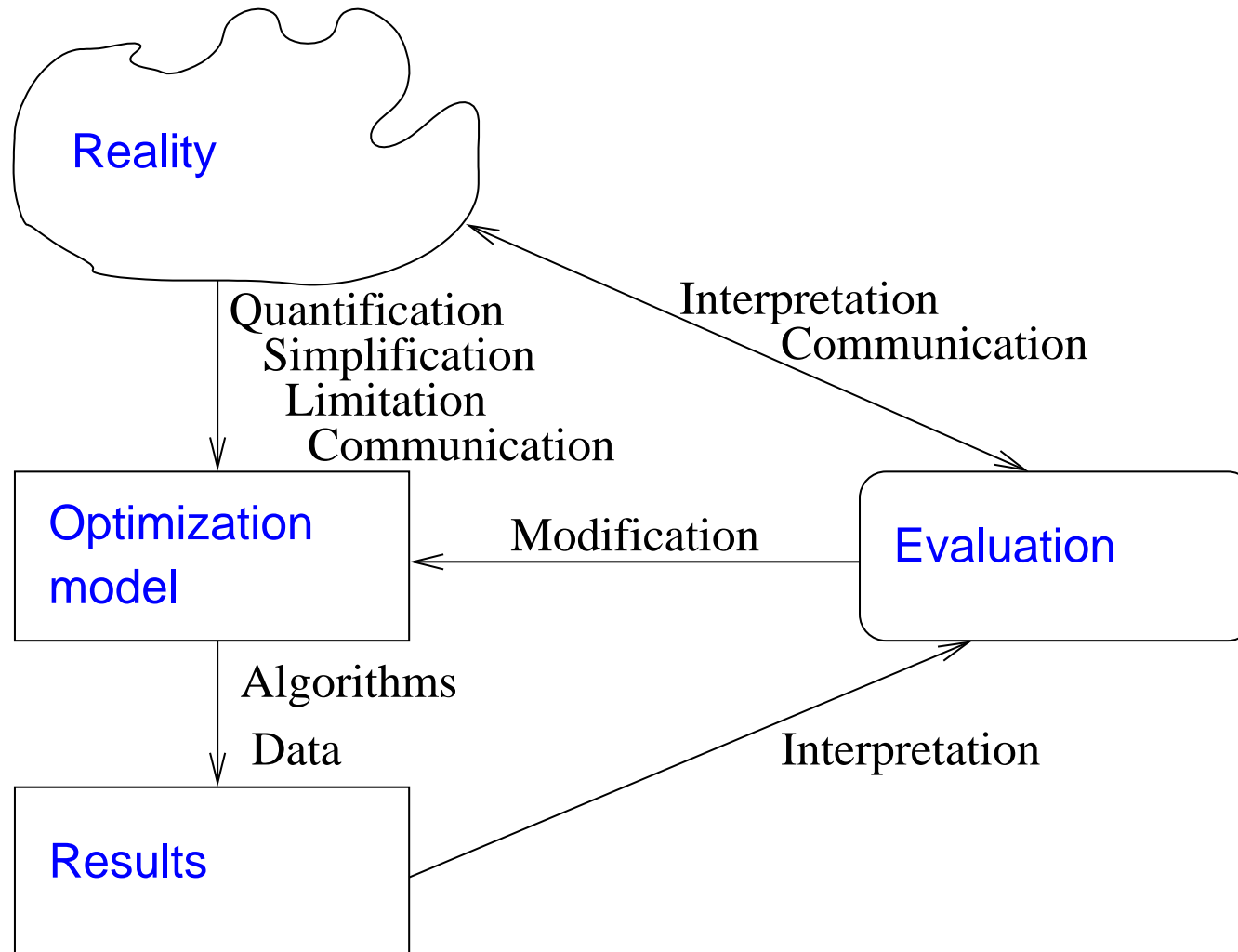
The optimal solution happens to be integral

Why?

Is this always the case?

E.g. 7 small pieces ...

# Operations research—more than just mathematics



## Modeling—a production-inventory example

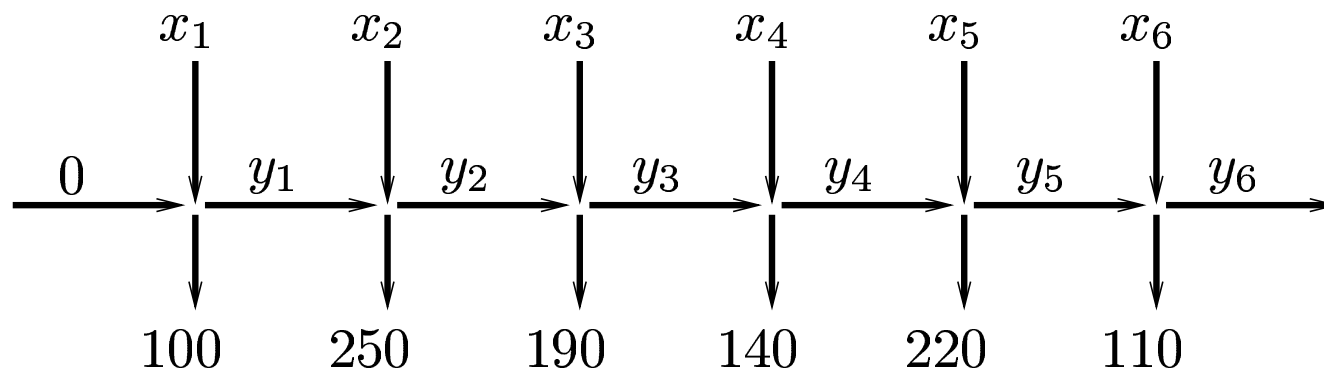
- Deliver windows over a six-month period
- Demand for each month: 100, 250, 190, 140, 220, and 110 units
- Production cost/window: €50, €45, €55, €48, €52, and €50
- Storing a produced window from one month to the next costs €8
- Meet the demands and minimize costs
- Find an optimal production schedule

*Define the decision variables*

$x_i$  = number of units produced in month  $i = 1, \dots, 6$

$y_i$  = units left in the inventory at the end of month  $i = 1, \dots, 6$

The “flow” of windows over time can be illustrated as:



*Define the limitations/constraints*

- For each month:

initial inventory + production – ending inventory = demand

$$0 + x_1 - y_1 = 100,$$

$$y_1 + x_2 - y_2 = 250,$$

$$y_2 + x_3 - y_3 = 190,$$

$$y_3 + x_4 - y_4 = 140,$$

$$y_4 + x_5 - y_5 = 220,$$

$$y_5 + x_6 - y_6 = 110,$$

$$x_i, y_i \geq 0, \quad i = 1, \dots, 6$$

*Objective function: minimize the costs*

- Production cost (€):

$$50 x_1 + 45 x_2 + 55 x_3 + 48 x_4 + 52 x_5 + 50 x_6$$

- Inventory cost (€):

$$8 (y_1 + y_2 + y_3 + y_4 + y_5 + y_6)$$

⇒ Objective function (€):

$$\begin{aligned} \text{minimize} \quad & 50x_1 + 45x_2 + 55x_3 + 48x_4 + 52x_5 + 50x_6 \\ & + 8(y_1 + y_2 + y_3 + y_4 + y_5 + y_6) \end{aligned}$$

## A complete and general optimization model

$$\begin{aligned}
 &\text{minimize} && \sum_{i=1}^6 c_i x_i + \sum_{i=1}^6 k y_i, \\
 &\text{subject to} && y_{i-1} + x_i - y_i = d_i, \quad i = 1, \dots, 6, \\
 &&& y_0 = 0, \\
 &&& x_i, y_i \geq 0, \quad i = 1, \dots, 6,
 \end{aligned}$$

where the demands are given by the vector

$$d = (d_i)_{i=1}^6 = (100, 250, 190, 140, 220, 110),$$

the production costs per item are given by the vector

$$c = (c_i)_{i=1}^6 = \text{€}(50, 45, 55, 48, 52, 50),$$

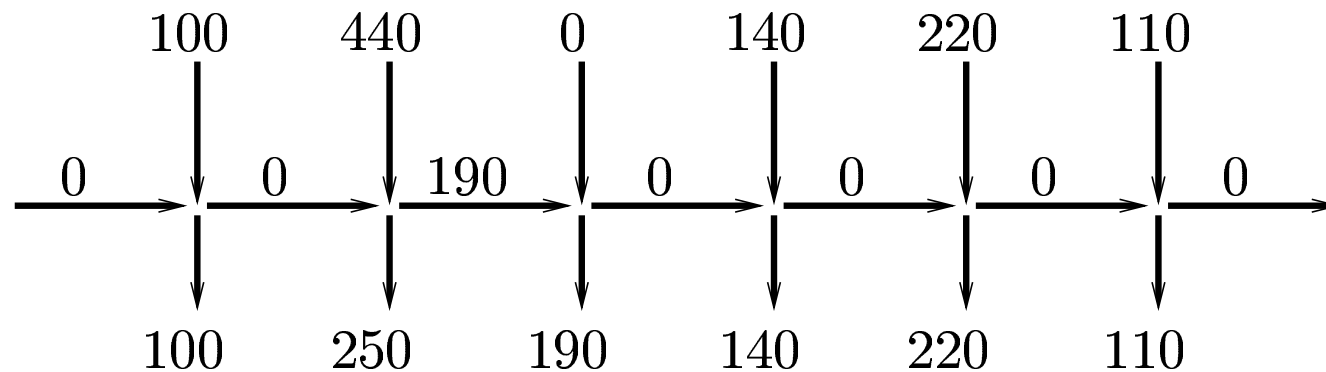
and the inventory cost each month is given by  $k = \text{€}8$  per item.



## An optimal solution—optimal production schedule

$$x = (x_i)_{i=1}^6 = (100, 440, 0, 140, 220, 110)$$

$$y = (y_i)_{i=0}^6 = (0, 0, 190, 0, 0, 0, 0)$$



- The minimal total cost is €49980
- Homework: What would be the solution if the production capacity was 220 items per month? If the inventory cost was reduced to €2/month and item?

## Maximize the profit from a family dairy<sup>a</sup>

- Three cows produce together 85l of milk each week
- Turn the milk into ice cream and butter, sell on Saturday market
- 1kg of butter requires 8l of milk (+salt—simplification)
- 1l of ice cream requires 3l of milk (+egg, sugar, vanilla—simplif.)
- The freezer can hold at most 23l of ice cream
- The available hours of work per week is 6
- 1h work needed to produce either 15l ice cream or 1kg butter
- Any fraction of work time yields the corresponding fraction of product (simplification)
- The products have good reputation—everything is sold (simplif.)
- Prices ensure a profit of €2/l of ice cream and €3/kg of butter
- How much should be produced of each product to maximize the total profit?

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<sup>a</sup>Adapted from Ferris et al.: “Linear programming with MATLAB” (2007)

## Family dairy: Modeling

- Identify decision variables: Which quantities can be varied?

⇒ Amount of ice cream (liters) and butter (kilograms) to produce:

$x$  = number of liters of ice cream per week

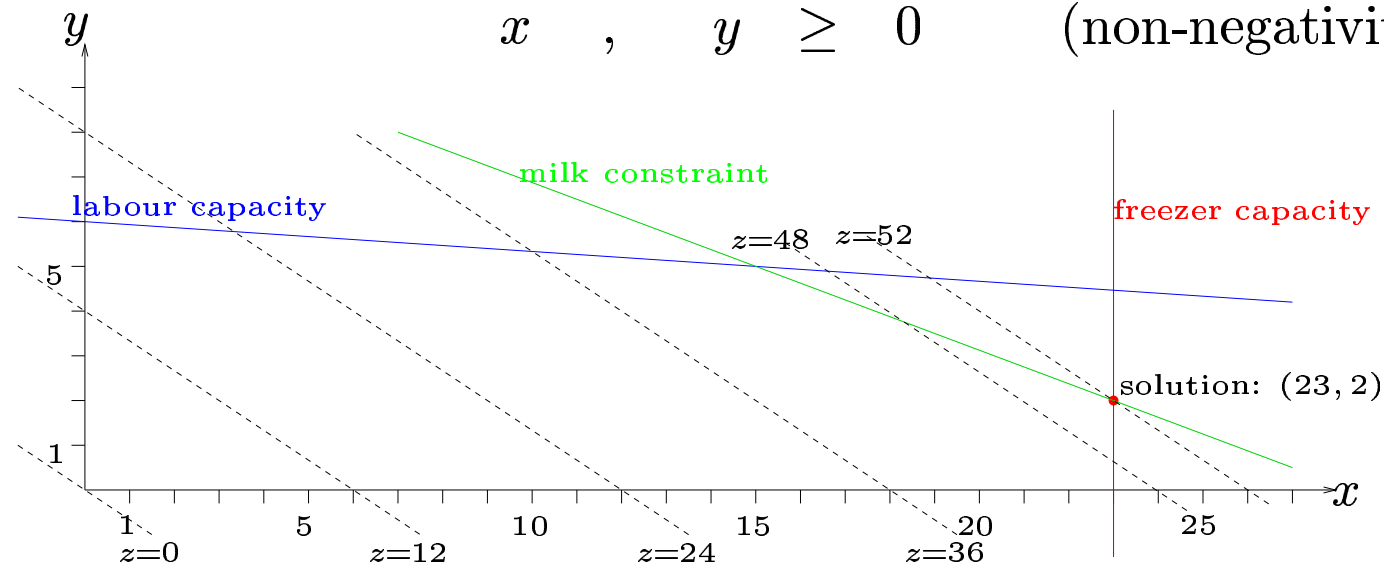
$y$  = number of kilograms of butter per week

⇒ Objective function, resulting total profit (€):  $z = 2x + 3y$

- Formulate constraints to prevent from infeasible solutions:
  - Freezer capacity (liters):  $x \leq 23$
  - Work time (hours):  $\frac{1}{15}x + y \leq 6$
  - Milk needed for production (liters of milk):  $3x + 8y \leq 85$
- No negative production:  $x \geq 0, y \geq 0$

## Family dairy: Linear program & graphical solution

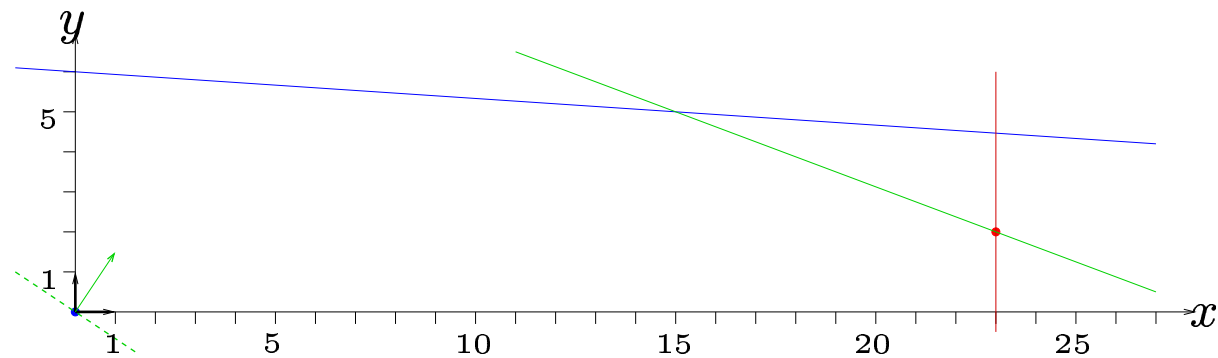
$$\begin{array}{llll}
 \text{maximize } z = & 2x & + & 3y & \text{(profit)} \\
 \text{subject to} & x & & & \leq 23 & \text{(freezer capacity)} \\
 & 0.067x & + & y & \leq 6 & \text{(labour capacity)} \\
 & 3x & + & 8y & \leq 85 & \text{(milk constraint)} \\
 & x, & & y & \geq 0 & \text{(non-negativity)}
 \end{array}$$



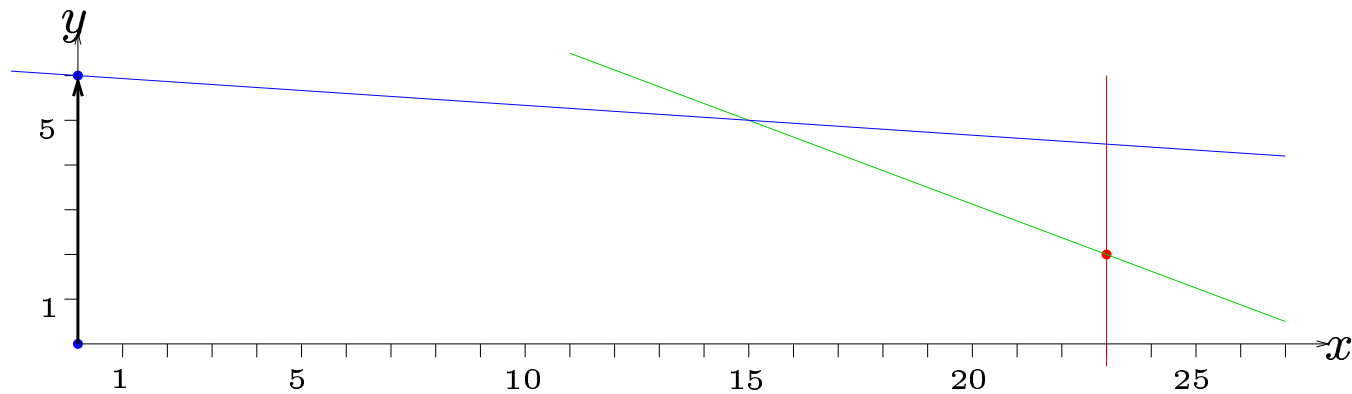
- Maximal profit:  $z = \text{€}52$  at the extreme point  $(x, y) = (23, 2)$
- Optimal solution: 23l ice cream and 2kg butter per week

## Solution method in graphical terms

- Objective function and constraints are *linear*
- ⇒ An optimal solution can *always* be found at an *extreme point* to the feasible set. Why?
- The *simplex method*: search for an optimal solution among the extreme points to the feasible set—in a structured way
    - Start at the extreme point  $(x, y) = (0, 0)$  where  $z = 0$

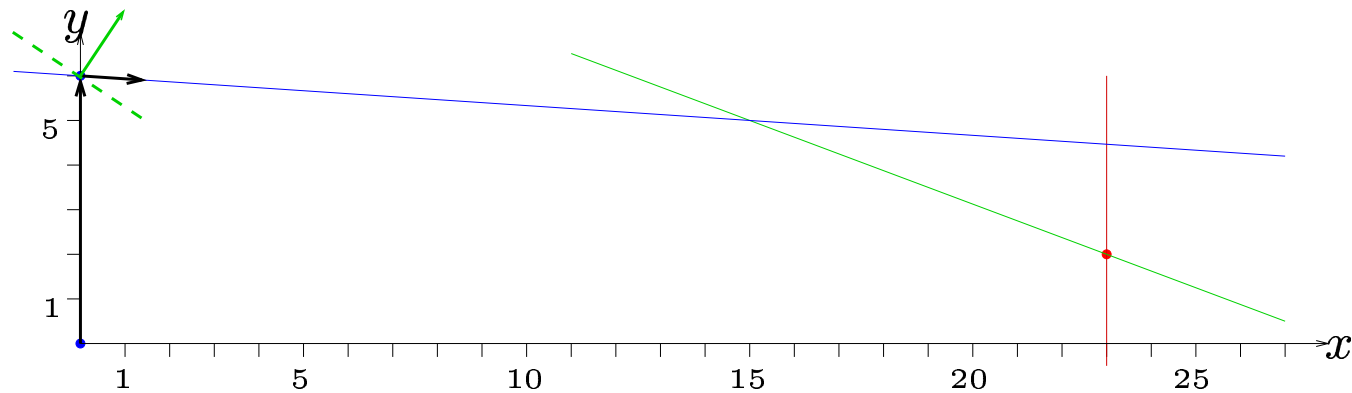


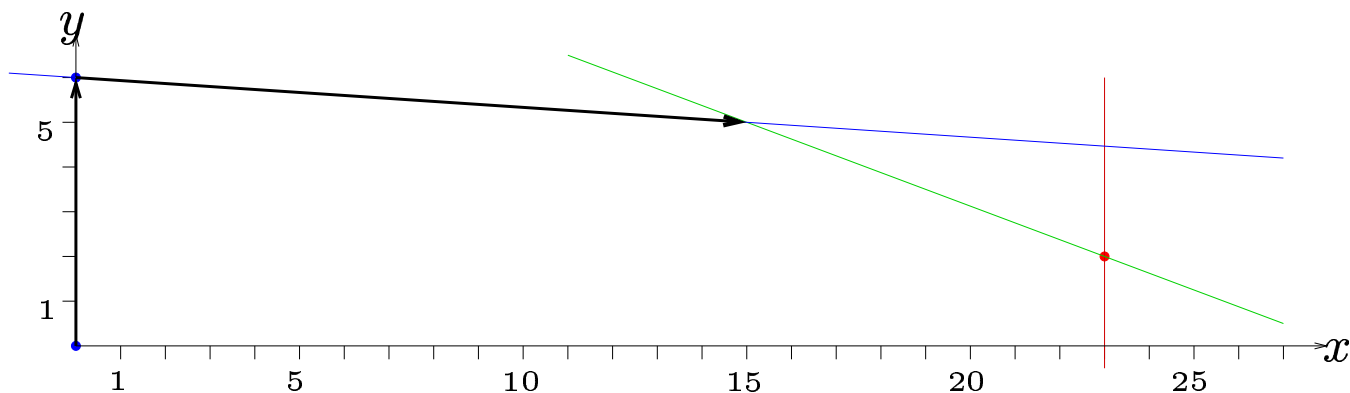
- Increasing  $y$  yields  $z = 3y$ ; increasing  $x$  yields  $z = 2x$
- ⇒ Increase  $y$  to get the fastest increase in  $z$



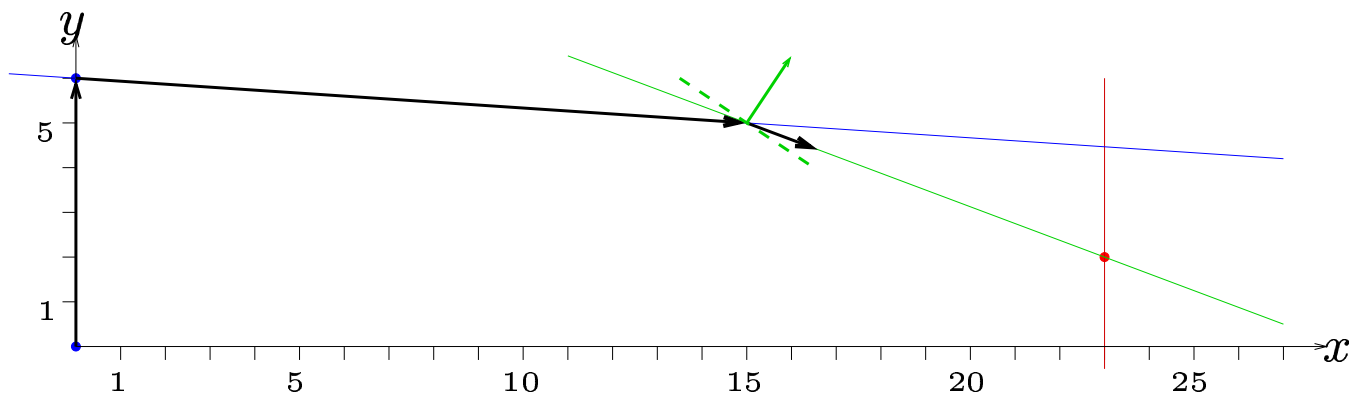
- At  $(x, y) = (0, 6)$  ( $z = 18$ ) the *labour constraint* gets *binding*
- Increasing  $x$  from 0 increases  $z$  and forces a decrease of  $y$  due to the *labour constraint*:  $y = 6 - 0.067\Delta x$  (where  $\Delta x > 0$ )  

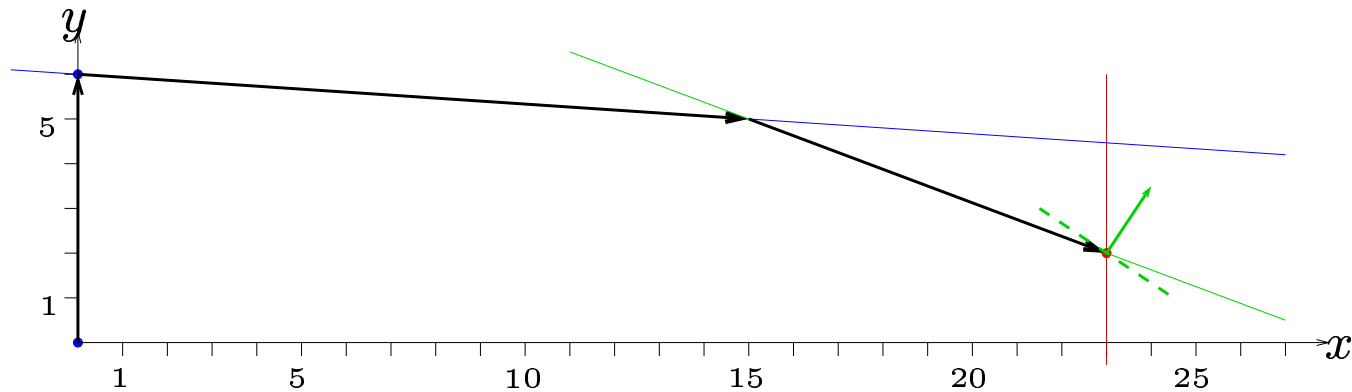
$$z = 2\Delta x + 3(6 - 0.067\Delta x) = 18 + 1.8\Delta x > 18$$





- At  $(x, y) = (15, 5)$  ( $z = 45$ ) the *milk constraint* gets *binding*
- Increasing  $x$  from 15 further increases  $z$  and forces  $y$  to decrease due to the *milk constraint*:  $y = \frac{85 - 3(15 + \Delta x)}{8} = 5 - \frac{3}{8}\Delta x$   
 $z = 2(15 + \Delta x) + 3(5 - \frac{3}{8}\Delta x) = 45 + 0.875\Delta x > 45 \quad (\Delta x > 0)$





- At  $(x, y) = (23, 2)$  ( $z = 52$ ) the *freezer constraint* gets *binding*
  - $x$  cannot be increased from 23
  - Decreasing  $y$  yields  $z = 2 \cdot 23 + 3 \cdot (2 - \Delta y) = 52 - 3\Delta y < 52$
  - Decreasing  $x$  yields  $z = 2 \cdot (23 - \Delta x) + 3 \cdot 2 = 52 - 2\Delta x < 52$
  - No further improvements can be made, no extreme point can be better
- The optimal solution is given by  $x = 23$  and  $y = 2$  with optimal value  $z = 52$
  - The freezer and milk constraints are binding at the optimal point



## The simplex method for linear programs

- An optimal solution can always be found at an extreme point of the feasible set
- Several extreme points can be optimal. Why? When?
- Utilizes linear algebra and the constraint inequalities/equations to detect extreme point solutions
- The objective function “guides” a path through the extreme points with increasing/decreasing values (max/min)
- Stops when no further improvements can be made
- Solves general linear programs with  $n$  variables and  $m$  constraints
- The number of extreme points is  $\leq \frac{n!}{m!(n-m)!}$
- Typically, the number of extreme points visited by the simplex method is  $\leq 3m$

## Linear programming solvers

- MATLAB optimization toolbox
- CPLEX (commercial software, free student versions, interface to AMPL and MATLAB)
- GLPK (free software, interface to MATLAB)
- Clp (interface to MATLAB)
- Excel Solver (in the Taha book but not in this course)
- TORA (in the Taha book but not in this course)

### Modelling software

- AMPL (A Mathematical Programming Language)

## Recommended exercises<sup>a</sup>

- Problem set 2.1A 1–4
- Problem set 2.2A 1–18
- Problem set 2.2B 1–7
- Problem set 2.3A 3
- Problem set 2.3D 2, 4, 6
- Problem set 2.3E 1–5
- Problem set 2.3F 1–6
- Problem set 2.3G 1–2, 12

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<sup>a</sup>Do at least one or two exercises from each problem set