

MVE165/MMG630, Applied Optimization
Lecture 13
Constrained non-linear programming models and
algorithms

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Constrained nonlinear programming models, I

- ▶ The **general model** can be expressed as

$$\begin{aligned} & \text{minimize}_{\mathbf{x} \in \mathbb{R}^n} && f(\mathbf{x}) \\ & \text{subject to} && g_i(\mathbf{x}) \leq b_i, \quad i \in \mathcal{L}, \\ & && g_i(\mathbf{x}) = b_i, \quad i \in \mathcal{E}. \end{aligned}$$

- ▶ **Convex program:**

$$f \text{ convex}, g_i \text{ convex}, i \in \mathcal{L}, g_i(\mathbf{x}) = \mathbf{a}_i^T \mathbf{x}, i \in \mathcal{E}$$

- ▶ Any local optimum is a global optimum

- ▶ **Separable program:**

$$f(\mathbf{x}) = \sum_{j=1}^n f_j(\mathbf{x}_j), g_i(\mathbf{x}) = \sum_{j=1}^n g_{ij}(\mathbf{x}_j), i \in \mathcal{L} \cup \mathcal{E}$$

- ▶ Separable convex nonlinear programs can be solved using linear programming through piece-wise approximations of the objective and the constraint functions

Constrained nonlinear programming models, II

► **Quadratic program:**

$$f(\mathbf{x}) = \mathbf{c}^T \mathbf{x} + \frac{1}{2} \mathbf{x}^T \mathbf{Q} \mathbf{x}, \quad g_i(\mathbf{x}) = \mathbf{a}_i^T \mathbf{x}, \quad i \in \mathcal{L} \cup \mathcal{E}$$

- The KKT conditions lead to a linear system of inequalities + complementarity

► **Posynomial geometric program:**

$$f(\mathbf{x}) = \sum_{k=1}^K d_k \left(\prod_{j=1}^n (x_j)^{a_{kj}} \right) \text{ and}$$

$$g_i(\mathbf{x}) = \sum_{k=1}^K c_{ik} \left(\prod_{j=1}^n (x_j)^{b_{ikj}} \right), \text{ where } d_k, c_{ik} > 0 \text{ and } a_{kj}, b_{ikj} \in \mathfrak{R}, k = 1, \dots, K, j = 1, \dots, n, i \in \mathcal{L} \cup \mathcal{E}$$

⇒ A posynomial geometric program:

$$\begin{aligned} & \text{minimize} && f(\mathbf{x}) \\ & \text{subject to} && g_i(\mathbf{x}) \leq 1, \quad i = 1, \dots, m, \\ & && \mathbf{x} > \mathbf{0} \end{aligned}$$

- Replace original variables x_j by $z_j = \ln x_j$ (or $x_j = e^{z_j}$)

⇒ A convex program (since $g(h)$ is convex if g is convex and non-decreasing, and h is convex; see Rule 13.31 in Rardin)

Solution methods for constrained nonlinear programs I: Lagrange multiplier methods

- ▶ Consider only equality constraints:

$$\begin{aligned} & \text{minimize}_{\mathbf{x} \in \mathbb{R}^n} && f(\mathbf{x}) \\ & \text{subject to} && g_i(\mathbf{x}) = b_i, \quad i \in \mathcal{E}. \end{aligned} \tag{1}$$

- ▶ The associated Lagrangian function:

$$L(\mathbf{x}, \mathbf{v}) = f(\mathbf{x}) + \sum_{i \in \mathcal{E}} v_i (b_i - g_i(\mathbf{x}))$$

where v_i is a multiplier for constraint i

- ▶ Stationary points for the Lagrangian function (saddle point):

$$\left[\begin{array}{l} \nabla L_{\mathbf{x}}(\mathbf{x}, \mathbf{v}) = \mathbf{0}^n \\ \nabla L_{\mathbf{v}}(\mathbf{x}, \mathbf{v}) = \mathbf{0}^{|\mathcal{E}|} \end{array} \right] \iff \left[\begin{array}{l} \nabla f(\mathbf{x}) = \sum_{i \in \mathcal{E}} v_i \nabla g_i(\mathbf{x}) \\ g_i(\mathbf{x}) = b_i, \quad i \in \mathcal{E} \end{array} \right]$$

- ▶ If $(\mathbf{x}^*, \mathbf{v}^*)$ is a stationary point for $L(\mathbf{x}, \mathbf{v})$ and \mathbf{x}^* is an unconstrained optimum of $L(\mathbf{x}, \mathbf{v}^*)$, then \mathbf{x}^* is optimal in (1)

Lagrange multiplier procedure

1. Solve for \mathbf{x} :

$$\begin{aligned}\nabla_{\mathbf{x}}L(\mathbf{x}, \mathbf{v}) = \mathbf{0} &\iff \nabla f(\mathbf{x}) = \sum_{i \in \mathcal{E}} v_i \nabla g_i(\mathbf{x}) \\ \implies \mathbf{x} = \mathbf{s}(\mathbf{v}) &\quad (\text{for some function } \mathbf{s})\end{aligned}$$

2. Then, solve for \mathbf{v} :

$$\begin{aligned}\nabla_{\mathbf{v}}L(\mathbf{x}, \mathbf{v}) = \mathbf{0} &\iff \nabla_{\mathbf{v}}L(\mathbf{s}(\mathbf{v}), \mathbf{v}) = \mathbf{0} \\ \iff g_i(\mathbf{s}(\mathbf{v})) = b_i, \quad i \in \mathcal{E} &\implies \mathbf{v}^*\end{aligned}$$

3. $\mathbf{x}^* = \mathbf{s}(\mathbf{v}^*)$

- ▶ The function \mathbf{s} may not be possible to express analytically
- ▶ The optimal value of the Lagrange multiplier, v_i^* , can be interpreted as the change in optimal value per unit increase of the right-hand side b_i (cf. shadow price for linear programs)

Lagrange multiplier procedure: An example

$$\begin{aligned} \text{minimize}_{\mathbf{x} \in \mathbb{R}^3} \quad & f(\mathbf{x}) := \frac{1}{2}x_1^2 + x_2^2 + 2x_3^2 + x_1x_2 - x_1x_3 \\ \text{subject to} \quad & g_1(\mathbf{x}) := 3x_1 + 4x_2 = 11 \\ & g_2(\mathbf{x}) := x_2 + x_3 = 3 \end{aligned}$$

$$\blacktriangleright \nabla f(\mathbf{x}) = \begin{pmatrix} 1 & 1 & -1 \\ 1 & 2 & 0 \\ -1 & 0 & 4 \end{pmatrix} \mathbf{x}, \quad \nabla g_1(\mathbf{x}) = \begin{pmatrix} 3 \\ 4 \\ 0 \end{pmatrix}, \quad \nabla g_2(\mathbf{x}) = \begin{pmatrix} 0 \\ 1 \\ 1 \end{pmatrix}$$

$$\blacktriangleright \nabla f(\mathbf{x}) = v_1 \nabla g_1(\mathbf{x}) + v_2 \nabla g_2(\mathbf{x}) \Leftrightarrow \begin{pmatrix} 1 & 1 & -1 \\ 1 & 2 & 0 \\ -1 & 0 & 4 \end{pmatrix} \mathbf{x} = \begin{pmatrix} 3 & 0 \\ 4 & 1 \\ 0 & 1 \end{pmatrix} \mathbf{v}$$

$$\Leftrightarrow \mathbf{x} = \begin{pmatrix} 1 & 1 & -1 \\ 1 & 2 & 0 \\ -1 & 0 & 4 \end{pmatrix}^{-1} \begin{pmatrix} 3 & 0 \\ 4 & 1 \\ 0 & 1 \end{pmatrix} \mathbf{v} \Leftrightarrow \mathbf{x} = \begin{pmatrix} 4 & -1 \\ 0 & 1 \\ 1 & 0 \end{pmatrix} \mathbf{v} =: \mathbf{s}(\mathbf{v})$$

Lagrange multiplier procedure: An example, cont'd

$$\begin{aligned} \text{minimize}_{\mathbf{x} \in \mathbb{R}^3} \quad & f(\mathbf{x}) := \frac{1}{2}x_1^2 + x_2^2 + 2x_3^2 + x_1x_2 - x_1x_3 \\ \text{subject to} \quad & g_1(\mathbf{x}) := 3x_1 + 4x_2 = 11 \\ & g_2(\mathbf{x}) := x_2 + x_3 = 3 \end{aligned}$$

$$\blacktriangleright g_i(\mathbf{s}(\mathbf{v})) = b_i, i = 1, 2 \iff \begin{pmatrix} 3 & 4 & 0 \\ 0 & 1 & 1 \end{pmatrix} \begin{pmatrix} 4 & -1 \\ 0 & 1 \\ 1 & 0 \end{pmatrix} \mathbf{v} = \begin{pmatrix} 11 \\ 3 \end{pmatrix}$$

$$\iff \mathbf{v}^* = \begin{pmatrix} 12 & 1 \\ 1 & 1 \end{pmatrix}^{-1} \begin{pmatrix} 11 \\ 3 \end{pmatrix} = \frac{1}{11} \begin{pmatrix} 8 \\ 25 \end{pmatrix} \approx \begin{pmatrix} 0.73 \\ 2.27 \end{pmatrix}$$

$$\blacktriangleright \mathbf{x}^* = \begin{pmatrix} 4 & -1 \\ 0 & 1 \\ 1 & 0 \end{pmatrix} \mathbf{v}^* = \frac{1}{11} \begin{pmatrix} 4 & -1 \\ 0 & 1 \\ 1 & 0 \end{pmatrix} \begin{pmatrix} 8 \\ 25 \end{pmatrix} = \frac{1}{11} \begin{pmatrix} 7 \\ 25 \\ 8 \end{pmatrix} \approx \begin{pmatrix} 0.64 \\ 2.27 \\ 0.73 \end{pmatrix}$$

Penalty methods

- ▶ Consider both inequality and equality constraints:

$$\begin{aligned} & \text{minimize}_{\mathbf{x} \in \mathbb{R}^n} && f(\mathbf{x}) \\ & \text{subject to} && g_i(\mathbf{x}) \leq b_i, \quad i \in \mathcal{L}, \\ & && g_i(\mathbf{x}) = b_i, \quad i \in \mathcal{E}. \end{aligned} \quad (2)$$

- ▶ Drop the constraints and add terms in the objective that *penalize infeasible solutions*

$$\text{minimize}_{\mathbf{x} \in \mathbb{R}^n} F_\mu(\mathbf{x}) := f(\mathbf{x}) + \mu \sum_{i \in \mathcal{L} \cup \mathcal{E}} p_i(\mathbf{x}) \quad (3)$$

where $\mu > 0$ and $p_i(\mathbf{x}) = \begin{cases} = 0 & \text{if } \mathbf{x} \text{ satisfies constraint } i \\ > 0 & \text{otherwise} \end{cases}$

- ▶ Common penalty functions:

$$i \in \mathcal{L}: p_i(\mathbf{x}) = \max\{0, g_i(\mathbf{x}) - b_i\} \quad \text{or} \quad p_i(\mathbf{x}) = (\max\{0, g_i(\mathbf{x}) - b_i\})^2$$

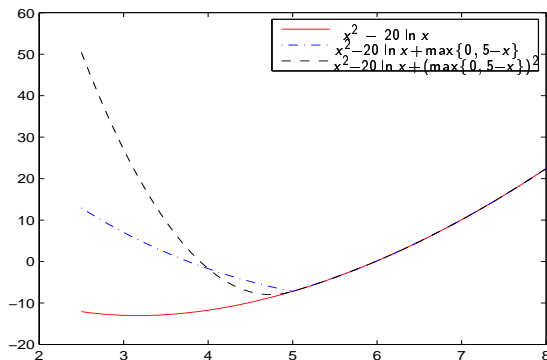
$$i \in \mathcal{E}: p_i(\mathbf{x}) = |g_i(\mathbf{x}) - b_i| \quad \text{or} \quad p_i(\mathbf{x}) = |g_i(\mathbf{x}) - b_i|^2$$

More about penalty methods

- ▶ If an optimal solution \mathbf{x}^* to the unconstrained penalty problem (3) is feasible in the original problem (2), it is optimal in (2)
- ▶ If the function g_i is differentiable, then the corresponding squared penalty function is also differentiable
- ▶ However, squared penalty functions are *usually not exact*: Often no value of $\mu > 0$ exists such that an optimal solution for (3) is optimal for the program (2)
- ▶ The non-squared penalties are exact: There exists a finite value of $\mu > 0$ such that an optimal solution for (3) is optimal for the program (2)

Squared and non-squared penalty functions

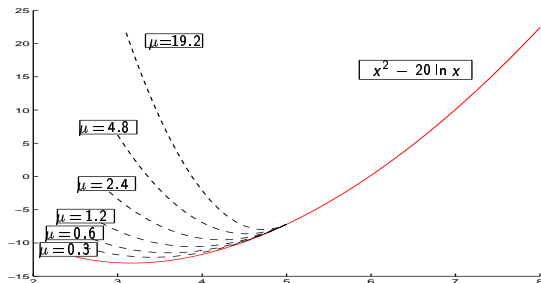
minimize $x^2 - 20 \ln x$ subject to $x \geq 5$



Figur: Squared and non-squared penalty function. g ; differentiable \implies squared penalty function differentiable

More about penalty methods (squared)

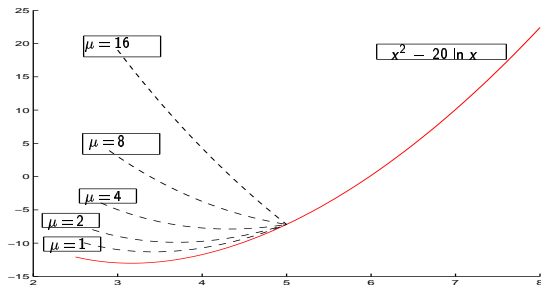
- ▶ In practice: Start with a low value of $\mu > 0$ and increase the value as the computations proceed
- ▶ **Example:** minimize $x^2 - 20 \ln x$ subject to $x \geq 5$ (*)
- ⇒ minimize $x^2 - 20 \ln x + \mu(\max\{0, 5 - x\})^2$ (**)



Figur: Squared penalty function: $\nexists \mu < \infty$ such that an optimal solution for (**) is optimal (feasible) for (*)

More about penalty methods (non-squared)

- ▶ In practice: Start with a low value of $\mu > 0$ and increase the value as the computations proceed
- ▶ **Example:** minimize $x^2 - 20 \ln x$ subject to $x \geq 5$ (+)
- ⇒ minimize $x^2 - 20 \ln x + \mu \max\{0, 5 - x\}$ (++)



Figur: Non-squared penalty function: For $\mu \geq 6$ the optimal solution for (++) is optimal (and feasible) for (+)

Sequential unconstrained penalty algorithm

1. Choose $\mu_0 > 0$, a starting solution \mathbf{x}^0 , escalation factor $\beta > 1$, and iteration counter $t := 0$
2. Solve (3) with $\mu = \mu_t$, starting from $\mathbf{x}^t \Rightarrow$ optimal solution \mathbf{x}^{t+1}
3. If \mathbf{x}^{t+1} is (sufficiently close to) feasible in (2), stop.
Otherwise, enlarge the penalty parameter: $\mu_{t+1} := \beta\mu_t$, let $t := t + 1$, and repeat from 2.

Barrier methods

- ▶ Consider only inequality constraints:

$$\begin{aligned} & \text{minimize}_{\mathbf{x} \in \mathbb{R}^n} && f(\mathbf{x}) \\ & \text{subject to} && g_i(\mathbf{x}) \leq b_i, \quad i \in \mathcal{L}. \end{aligned} \quad (4)$$

- ▶ Drop the constraints and add terms in the objective that *prevents from approaching the boundary* of the feasible set

$$\text{minimize}_{\mathbf{x} \in \mathbb{R}^n} F_\mu(\mathbf{x}) := f(\mathbf{x}) + \mu \sum_{i \in \mathcal{L}} q_i(\mathbf{x}) \quad (5)$$

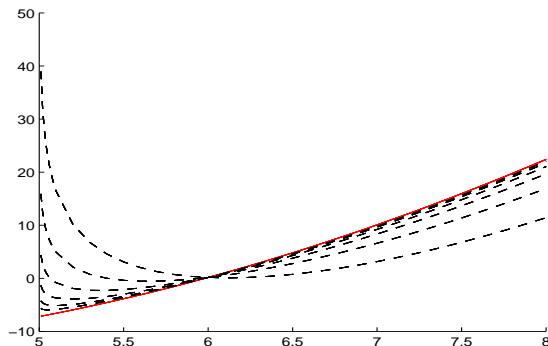
where $\mu > 0$ and $q_i(\mathbf{x}) \rightarrow +\infty$ as $g_i(\mathbf{x}) \rightarrow b_i$ (as constraint i approaches being active)

- ▶ Common barrier functions:

- ▶ $q_i(\mathbf{x}) = -\ln[b_i - g_i(\mathbf{x})]$ or $q_i(\mathbf{x}) = \frac{1}{b_i - g_i(\mathbf{x})}$

More about barrier methods (logarithmic)

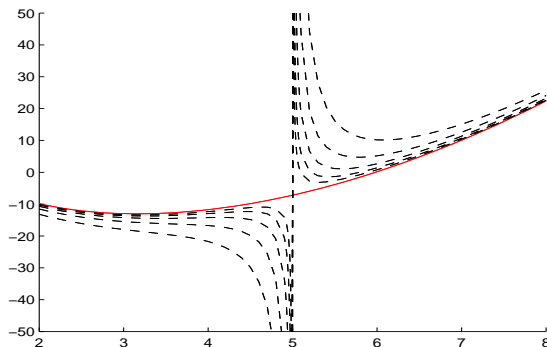
- ▶ Choose $\mu > 0$ and decrease it as the computations proceed
 - ▶ **Example:** minimize $x^2 - 20 \ln x$ subject to $x \geq 5$
- \Rightarrow minimize $_{x>5} x^2 - 20 \ln x - \mu \ln(x - 5)$



Figur: Logarithmic barrier function: $\mu \in \{10, 5, 2.5, 1.25, 0.625, 0.3125\}$

More about barrier methods (fractional)

- ▶ Choose $\mu > 0$ and decrease it as the computations proceed
 - ▶ **Example:** minimize $x^2 - 20 \ln x$ subject to $x \geq 5$
- ⇒ minimize $_{x>5} x^2 - 20 \ln x + \frac{\mu}{x-5}$



Figur: Fractional barrier function: $\mu \in \{10, 5, 2.5, 1.25, 0.625\}$

More about barrier methods (fractional)

- ▶ If $\mu > 0$ and the true optimum lies on the boundary of the feasible set (i.e., $g_i(\mathbf{x}^*) = b_i$ for some $i \in \mathcal{L}$) then the optimum of a barrier function can never equal the true optimum
- ▶ Under mild assumptions, the sequence of unconstrained barrier optima converges (in the limit) to the true optimum as $\mu \rightarrow 0^+$

Sequential unconstrained barrier algorithm

1. Choose $\mu_0 > 0$, a feasible interior starting solution \mathbf{x}^0 (such that $g_i(\mathbf{x}^0) < b_i$, $i \in \mathcal{L}$), reduction factor $\beta < 1$, and iteration counter $t := 0$
2. Solve (5) with $\mu = \mu_t$, starting from $\mathbf{x}^t \Rightarrow$ optimal solution \mathbf{x}^{t+1}
3. If μ is sufficiently small, stop. Otherwise, decrease the barrier parameter: $\mu_{t+1} := \beta\mu_t$, let $t := t + 1$, and repeat from 2.

Quadratic programming (QP)

- ▶ Example (quadratic convex objective, linear constraints):

$$\begin{aligned} \text{minimize } f(\mathbf{x}) &= -2x_1 - 6x_2 + x_1^2 - 2x_1x_2 + 2x_2^2 \\ \text{subject to} \quad &x_1 + x_2 \leq 2 \\ &-x_1 + 2x_2 \leq 2 \\ &x_1, x_2 \geq 0 \end{aligned}$$

- ▶ Generally:

$$\text{minimize } \mathbf{q}^T \mathbf{x} + \frac{1}{2} \mathbf{x}^T \mathbf{Q} \mathbf{x} \text{ subject to } \mathbf{A} \mathbf{x} - \mathbf{b} \leq \mathbf{0}, -\mathbf{l} \mathbf{x} \leq \mathbf{0}$$

where

$$\mathbf{q} = \begin{pmatrix} -2 \\ -6 \end{pmatrix}, \mathbf{Q} = \begin{pmatrix} 2 & -2 \\ -2 & 4 \end{pmatrix}, \mathbf{A} = \begin{pmatrix} 1 & 1 \\ -1 & 2 \end{pmatrix}, \mathbf{b} = \begin{pmatrix} 2 \\ 2 \end{pmatrix},$$
$$\mathbf{l} = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}$$

QP: The Karush-Kuhn-Tucker conditions

$$\begin{aligned} \mathbf{q} + \mathbf{Q}\mathbf{x} + \mathbf{A}^T\boldsymbol{\mu} - \mathbf{I}\boldsymbol{\lambda} &= \mathbf{0} \\ \mathbf{A}\mathbf{x} &\leq \mathbf{b} \\ -\mathbf{I}\mathbf{x} &\leq \mathbf{0} \\ \boldsymbol{\mu}, \boldsymbol{\lambda} &\geq \mathbf{0} \\ \boldsymbol{\mu}^T(\mathbf{A}\mathbf{x} - \mathbf{b}) = \boldsymbol{\lambda}^T\mathbf{x} &= 0 \end{aligned}$$

Slack variables $\mathbf{s} \geq \mathbf{0}$ of the constraints $\mathbf{A}\mathbf{x} \leq \mathbf{b}$: $\mathbf{A}\mathbf{x} + \mathbf{s} = \mathbf{b}$

\Rightarrow The Karush-Kuhn-Tucker constraints reduce to:

$$\begin{aligned} \mathbf{Q}\mathbf{x} + \mathbf{A}^T\boldsymbol{\mu} - \mathbf{I}\boldsymbol{\lambda} &= -\mathbf{q} \\ \mathbf{A}\mathbf{x} + \mathbf{I}\mathbf{s} &= \mathbf{b} \\ \mathbf{x}, \boldsymbol{\mu}, \boldsymbol{\lambda}, \mathbf{s} &\geq \mathbf{0} \\ \mu_i s_i = \lambda_j x_j &= 0 \text{ for all } i, j \end{aligned}$$

QP: The Karush-Kuhn-Tucker conditions

- ▶ Convex optimization problem \Rightarrow Karush-Kuhn-Tucker conditions are sufficient for a global optimum
- \Rightarrow A solution $(\mathbf{x}, \boldsymbol{\mu}, \boldsymbol{\lambda}, \mathbf{s})$ that fulfils the Karush-Kuhn-Tucker conditions is optimal for the quadratic program (QP)
- ▶ The system is linear, with variables: $\mathbf{x}, \boldsymbol{\mu}, \boldsymbol{\lambda}, \mathbf{s} \geq \mathbf{0}$
- ▶ Additional conditions: $\mu_i s_i = \lambda_j x_j = 0$ for all i, j
- ▶ Linear programming—Simplex algorithm with *restricted basis*:
- ▶ Either $\mu_i = 0$ or $s_i = 0$. Either $\lambda_j = 0$ or $x_j = 0$.
- \Rightarrow If, e.g., s_2 is in the basis ($s_2 > 0$), μ_2 may *not* enter the basis
- ▶ Introduce artificial variables where needed and solve a Phase 1 problem

The Phase 1 problem—example

$$\begin{array}{ll} \text{minimize} & w = \\ \text{subject to} & \begin{array}{l} 2x_1 - 2x_2 + \mu_1 - \mu_2 - \lambda_1 + a_1 + a_2 = 2 \\ -2x_1 + 4x_2 + \mu_1 + 2\mu_2 - \lambda_2 + a_2 = 6 \\ x_1 + x_2 + s_1 = 2 \\ -x_1 + 2x_2 + s_2 = 2 \\ x_1, x_2, \mu_1, \mu_2, \lambda_1, \lambda_2, s_1, s_2, a_1, a_2 \geq 0 \\ \mu_1 s_1 = 0, \mu_2 s_2 = 0, \lambda_1 x_1 = 0, \lambda_2 x_2 = 0 \end{array} \end{array}$$

Find a starting base by reformulating: $a_1, a_2, s_1, s_2 \Rightarrow$
 $w - a_1 - a_2 = w + 2x_2 + 2\lambda_1 + \lambda_2 - \mu_1 - \mu_2 - 8 = 0$

The Phase 1 problem—reformulated

- ▶ Minimize w , subject to:

$$\begin{array}{rcccccccccccc} -w & & -2x_2 & -2\mu_1 & -\mu_2 & +\lambda_1 & +\lambda_2 & & & & & & & = & -8 \\ & 2x_1 & -2x_2 & +\mu_1 & -\mu_2 & -\lambda_1 & & & & & +a_1 & & & = & 2 \\ -2x_1 & +4x_2 & & +\mu_1 & +2\mu_2 & & -\lambda_2 & & & & & +a_2 & & = & 6 \\ & x_1 & +x_2 & & & & & +s_1 & & & & & & = & 2 \\ & -x_1 & +2x_2 & & & & & & +s_2 & & & & & = & 2 \\ x_1, & x_2, & & \mu_1, & \mu_2, & \lambda_1, & \lambda_2, & s_1, & s_2, & a_1, & a_2 & \geq & & 0 \end{array}$$

under the complementarity conditions:

$$\mu_1 s_1 = \mu_2 s_2 = \lambda_1 x_1 = \lambda_2 x_2 = 0$$

- ▶ Solution to the Phase 1 problem on next page...

Solution to the Phase 1 problem

basis	w	x_1	x_2	μ_1	μ_2	λ_1	λ_2	s_1	s_2	a_1	a_2	RHS	
w	-1	0	-2	-2	-1	1	1	0	0	0	0	-8	x_2 in? $\lambda_2 = 0$ \Rightarrow OK s_2 out
a_1	0	2	-2	1	-1	-1	0	0	0	1	0	2	
a_2	0	-2	4	1	2	0	-1	0	0	0	1	6	
s_1	0	1	1	0	0	0	0	1	0	0	0	2	
s_2	0	-1	2	0	0	0	0	0	1	0	0	2	
w	-1	-1	0	-2	-1	1	1	0	1	0	0	-6	μ_1 in? s_1 basic \Rightarrow no x_1 in? OK, s_1 out
a_1	0	1	0	1	-1	-1	0	0	1	1	0	4	
a_2	0	0	0	1	2	0	-1	0	-2	0	1	2	
s_1	0	3/2	0	0	0	0	0	1	-1/2	0	0	1	
x_2	0	-1/2	1	0	0	0	0	0	1/2	0	0	1	
w	-1	0	0	-2	-1	1	1	2/3	2/3	0	0	-16/3	μ_1 in? $s_1 = 0$ \Rightarrow OK a_2 out
a_1	0	0	0	1	-1	-1	0	-2/3	4/3	1	0	10/3	
a_2	0	0	0	1	2	0	-1	0	-2	0	1	2	
x_1	0	1	0	0	0	0	0	2/3	-1/3	0	0	2/3	
x_2	0	0	1	0	0	0	0	1/3	1/3	0	0	4/3	
w	-1	0	0	0	3	1	-1	2/3	-10/3	0	2	-4/3	s_2 in? $\mu_2 = 0$ \Rightarrow OK a_1 out
a_1	0	0	0	0	-3	-1	1	-2/3	10/3	1	-1	4/3	
μ_1	0	0	0	1	2	0	-1	0	-2	0	1	2	
x_1	0	1	0	0	0	0	0	2/3	-1/3	0	0	2/3	
x_2	0	0	1	0	0	0	0	1/3	1/3	0	0	4/3	
w	-1	0	0	0	0	0	0	0	0	1	1	0	optimum
s_2	0	0	0	0	-9/10	-3/10	3/10	-1/5	1	3/10	-3/10	2/5	
μ_1	0	0	0	1	1/5	-3/5	-2/5	-2/5	0	3/5	2/5	14/5	
x_1	0	1	0	0	-3/10	-1/10	1/10	3/5	0	1/10	-1/10	4/5	
x_2	0	0	1	0	3/10	1/10	-1/10	2/5	0	-1/10	1/10	6/5	

Optimal solution to the Phase 1 problem

The optimal solution to the Phase 1 problem is given by:

$$\begin{bmatrix} x_1^* = 4/5, & x_2^* = 6/5 \\ \mu_1^* = 14/5, & \mu_2^* = 0 \\ \lambda_1^* = 0, & \lambda_2^* = 0 \\ s_1^* = 0, & s_2^* = 2/5 \end{bmatrix}$$

Note that:

$$\mu_1 s_1 = \mu_2 s_2 = \lambda_1 x_1 = \lambda_2 x_2 = 0$$

The original QP:

$$\begin{array}{ll} \text{minimize} & f(\mathbf{x}) = -2x_1 - 6x_2 + x_1^2 - 2x_1x_2 + 2x_2^2 \\ \text{subject to} & x_1 + x_2 \leq 2 \\ & -x_1 + 2x_2 \leq 2 \\ & x_1, x_2 \geq 0 \end{array}$$

$$\Rightarrow f(\mathbf{x}^*) = -36/5$$

What if f was not convex (i.e., \mathbf{Q} not positive (semi)definite)?

Graphical illustration

