

**MVE165/MMG630, Applied Optimization**  
**Lecture 6**  
**Integer linear programming theory and algorithms**

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# Methods for ILP: Overview (Ch. 14.1)

- ▶ Enumeration
  - ▶ Implicit enumeration: Branch-and-bound
- ▶ Relaxations
  - ▶ Decomposition methods: Solve simpler problems repeatedly
  - ▶ Add valid inequalities to an LP – “cutting plane methods”
  - ▶ Lagrangian relaxation
- ▶ Heuristic algorithms – optimum *not* guaranteed
  - ▶ “Simple” rules  $\Rightarrow$  feasible solutions
  - ▶ Construction heuristics
  - ▶ Local search heuristics

# Relaxations and feasible solutions (Ch. 14.2)

- ▶ Consider a minimization integer linear program (ILP):

$$\begin{aligned} \text{[ILP]} \quad z^* = \quad & \min \quad \mathbf{c}^T \mathbf{x} \\ & \text{subject to} \quad \mathbf{Ax} \leq \mathbf{b} \\ & \quad \quad \quad \mathbf{x} \geq \mathbf{0} \quad \text{and integer} \end{aligned}$$

- ▶ The feasible set  $X = \{\mathbf{x} \in Z_+^n \mid \mathbf{Ax} \leq \mathbf{b}\}$  is *non-convex*
- ▶ How prove that a solution  $\mathbf{x}^* \in X$  is optimal?
- ▶ We *cannot use strong duality/complementarity* as for linear optimization (where  $X$  is polyhedral  $\Rightarrow$  convexity)
- ▶ **Bounds on the optimal value**
  - ▶ Optimistic estimate  $\underline{z} \leq z^*$  from a *relaxation* of ILP
  - ▶ Pessimistic estimate  $\bar{z} \geq z^*$  from a *feasible solution* to ILP
- ▶ **Goal:** Find “good” feasible solution and tight bounds for  $z^*$ :  
 $\bar{z} - \underline{z} \leq \varepsilon$  and  $\varepsilon > 0$  “small”

# Optimistic estimates of $z^*$ from relaxations

- ▶ **Either:** Enlarge the set  $X$  by removing constraints
- ▶ **Or:** Replace  $\mathbf{c}^T \mathbf{x}$  by an underestimating function  $f$ , i.e., such that  $f(\mathbf{x}) \leq \mathbf{c}^T \mathbf{x}$  for all  $\mathbf{x} \in X$
- ▶ **Or:** Do both

⇒ solve a *relaxation* of (ILP)

- ▶ Example (enlarge  $X$ ):

$$X = \{ \mathbf{x} \geq \mathbf{0} \mid \mathbf{A}\mathbf{x} \leq \mathbf{b}, \mathbf{x} \text{ integer} \} \text{ and}$$
$$X^{\text{LP}} = \{ \mathbf{x} \geq \mathbf{0} \mid \mathbf{A}\mathbf{x} \leq \mathbf{b} \}$$

$$\Rightarrow z^{\text{LP}} = \min_{\mathbf{x} \in X^{\text{LP}}} \mathbf{c}^T \mathbf{x}$$

- ▶ It holds that  $z^{\text{LP}} \leq z^*$  since  $X \subseteq X^{\text{LP}}$

# Relaxation principles that yield more tractable problems

- ▶ *Linear programming relaxation*

Remove integrality requirements (enlarge  $X$ )

- ▶ *Combinatorial relaxation*

E.g. remove subcycle constraints from asymmetric TSP  $\Rightarrow$  min-cost assignment (enlarge  $X$ )

- ▶ *Lagrangian relaxation*

Move “complicating” constraints to the objective function, with penalties for infeasible solutions; then find “optimal” penalties (enlarge  $X$  and find  $f(\mathbf{x}) \leq \mathbf{c}^T \mathbf{x}$ )

# Tight bounds

- ▶ Suppose that  $\bar{\mathbf{x}} \in X$  is a feasible solution to ILP (min-problem) and that  $\underline{\mathbf{x}}$  solves a relaxation of ILP

- ▶ Then

$$\underline{z} := \mathbf{c}^T \underline{\mathbf{x}} \leq z^* \leq \mathbf{c}^T \bar{\mathbf{x}} =: \bar{z}$$

- ▶  $\underline{z}$  is an *optimistic* estimate of  $z^*$
- ▶  $\bar{z}$  is a *pessimistic* estimate of  $z^*$
- ▶ If  $\bar{z} - \underline{z} \leq \varepsilon$  then the value of the solution candidate  $\bar{\mathbf{x}}$  is at most  $\varepsilon$  from the optimal value  $z^*$
- ▶ Efficient solution methods for ILP combine relaxation and heuristic methods to find tight bounds (small  $\varepsilon \geq 0$ )

# Branch-&-Bound algorithms (B&B) (Ch. 15)

$$[\text{ILP}] \quad z^* = \min_{\mathbf{x} \in X} \mathbf{c}^T \mathbf{x}, \quad X \subset Z^n$$

- ▶ **Divide-and-conquer**: a general principle to partition and search the feasible space
- ▶ **Branch-&-Bound**: Divide-and-conquer for finding *optimal* solutions to optimization problems with integrality requirements
- ▶ Can be adapted to different types of models
- ▶ Can be combined with other (e.g. heuristic) algorithms
- ▶ Also called **implicit enumeration** and **tree search**
- ▶ **Idea**: Enumerate all feasible solutions by a successive partitioning of  $X$  into a family of subsets
- ▶ Enumeration organized in a tree using **graph search**; it is made implicit by utilizing approximations of  $z^*$  from relaxations of [ILP] for cutting off branches of the tree

# Branch-&-bound for ILP: Main concepts

- ▶ **Relaxation:** a simplification of [ILP] in which some constraints are removed
  - ▶ **Purpose:** to get simple (polynomially solvable) (node) subproblems, and optimistic approximations of  $z^*$ .
  - ▶ **Examples:** remove integrality requirements, remove or Lagrangean relax complicating (linear) constraints (e.g. sub-tour constraints)
- ▶ **Branching strategy:** rules for partitioning a subset of  $X$ 
  - ▶ **Purpose:** exclude the solution to a relaxation if it is not feasible in [ILP]; corresponds to a *partitioning* of the feasible set
  - ▶ **Examples:** Branch on fractional values, subtours, etc.

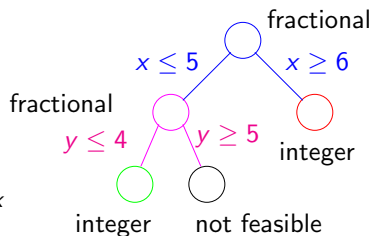
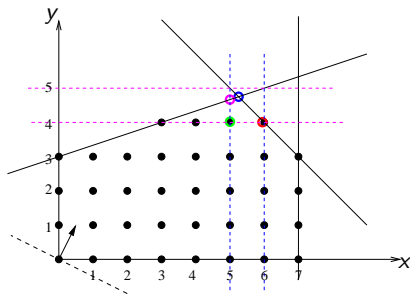


# B&B: Main concepts (continued)

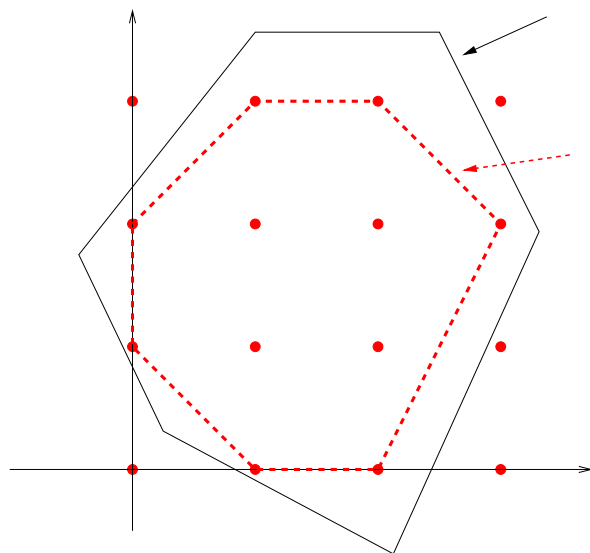
- ▶ **Tree search strategy:** defines the order in which the nodes in the B&B tree are created and searched
  - ▶ **Purpose:** quickly find good feasible solutions; limit the size of the tree
  - ▶ **Examples:** depth-, breadth-, best-first.
- ▶ **Node cutting criteria:** rules for deciding when a subset should not be further partitioned
  - ▶ **Purpose:** avoid searching parts of the tree that cannot contain an optimal solution
  - ▶ **Cut off a node** if the corresponding node subproblem has
    - ▶ no feasible solution, or
    - ▶ an optimal solution that is feasible in [ILP], or
    - ▶ an optimal objective value that is worse (higher) than that of any known feasible solution

# ILP: Solution by the branch-and-bound algorithm

- ▶ Relax integrality requirements  $\Rightarrow$  linear (continuous) problem
- ▶ B&B tree: branch over fractional variable values



# Good and ideal formulations (Ch. 14.3)



$$Ax \leq b$$

Ideal since all extreme points are integral

Linear program has integer extreme points

# Cutting planes: A very small example

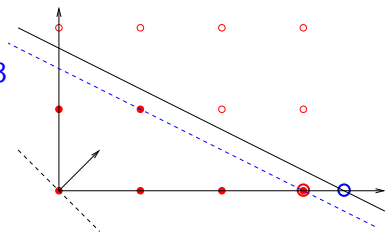
- ▶ Consider the following ILP:

$$\min\{-x_1 - x_2 : 2x_1 + 4x_2 \leq 7, x_1, x_2 \geq 0 \text{ and integer}\}$$

- ▶ ILP optimal solution:  $z = -3, \mathbf{x} = (3, 0)$
- ▶ LP (continuous relaxation) optimum:  $z = -3.5, \mathbf{x} = (3.5, 0)$
- ▶ Generate a simple cut:  
*"Divide the constraint" by 2*  
*and round the RHS down*

$$x_1 + 2x_2 \leq 3.5 \Rightarrow x_1 + 2x_2 \leq 3$$

- ▶ Adding this cut to the continuous relaxation yields the optimal ILP solution



# Cutting planes: valid inequalities (Ch. 14.4)

- ▶ Consider the ILP

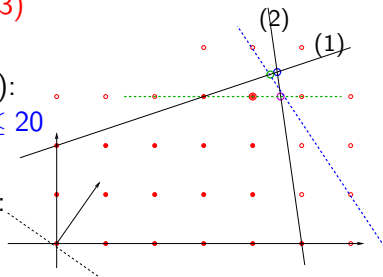
$$\begin{aligned} \max \quad & 7x_1 + 10x_2 \\ \text{subject to} \quad & -x_1 + 3x_2 \leq 6 \quad (1) \\ & 7x_1 + x_2 \leq 35 \quad (2) \\ & x_1, x_2 \geq 0, \text{ integer} \end{aligned}$$

- ▶ LP optimum:  $z = 66.5$ ,  $\mathbf{x} = (4.5, 3.5)$

- ▶ ILP optimum:  $z = 58$ ,  $\mathbf{x} = (4, 3)$

- ▶ Generate a VI by “adding”  
the two constraints (1) and (2):  
 $6x_1 + 4x_2 \leq 41 \Rightarrow 3x_1 + 2x_2 \leq 20$   
 $\Rightarrow \mathbf{x} = (4.36, 3.45)$

- ▶ Generate a VI by “ $7 \cdot (1) + (2)$ ”:  
 $22x_2 \leq 77 \Rightarrow x_2 \leq 3$   
 $\Rightarrow \mathbf{x} = (4.57, 3)$



# Cutting plane algorithms (iteratively better approximations of the convex hull) (Ch. 14.5)

- ▶ Choose a suitable mathematical formulation of the problem
  1. Solve the linear programming (LP) relaxation
  2. If the solution is integer, Stop. An optimal solution is found
  3. Add one or several *valid inequalities* that cut off the fractional solution *but none of the integer solutions*
  4. Resolve the new problem and go to step 2.
  
- ▶ *Remark:* An inequality in higher dimensions defines a *hyper-plane*; therefore the name *cutting plane*

# About cutting plane algorithms

- ▶ Problem: It may be necessary to generate VERY MANY cuts
- ▶ Each cut should also pass through at least one integer point  
⇒ faster convergence
- ▶ Methods for generating valid inequalities
  - ▶ Chvatal-Gomory cuts (combine constraints, make beneficial roundings of LHS and RHS)
  - ▶ Gomory's method: generate cuts from an optimal simplex basis (Ch. 14.5.1)
- ▶ Pure cutting plane algorithms are usually less efficient than branch-&-bound
- ▶ In commercial solvers (e.g. CPLEX), cuts are used to help (presolve) the branch-&-bound algorithm
- ▶ For problems with specific structures (e.g. TSP and set covering) problem specific classes of cuts are used

# Lagrangian relaxation ( $\Rightarrow$ optimistic estimates of $z^*$ ) (Ch. 17.1–17.2)

- ▶ Consider a minimization integer linear program (ILP):

$$\begin{aligned} \text{[ILP]} \quad z^* = \quad & \min \quad \mathbf{c}^T \mathbf{x} \\ & \text{subject to} \quad \mathbf{Ax} \leq \mathbf{b} & (1) \\ & \quad \quad \quad \mathbf{Dx} \leq \mathbf{d} & (2) \\ & \quad \quad \quad \mathbf{x} \geq \mathbf{0} \text{ and integer} \end{aligned}$$

- ▶ Assume that the constraints (1) are complicating (subtour eliminating constraints for TSP, e.g.)
- ▶ Define the set  $X = \{\mathbf{x} \in Z_+^n \mid \mathbf{Dx} \leq \mathbf{d}\}$
- ▶ Remove the constraints (1) and add them—with penalty parameters  $\mathbf{v}$ —to the objective function

$$h(\mathbf{v}) = \min_{\mathbf{x} \in X} \{ \mathbf{c}^T \mathbf{x} + \mathbf{v}^T (\mathbf{Ax} - \mathbf{b}) \} \quad (3)$$



# Weak duality of Lagrangian relaxations

**Theorem:** For any  $\mathbf{v} \geq \mathbf{0}$  it holds that  $h(\mathbf{v}) \leq z^*$ .

**Proof:** Let  $\bar{\mathbf{x}}$  be feasible in [ILP]  $\Rightarrow \bar{\mathbf{x}} \in X$  and  $\mathbf{A}\bar{\mathbf{x}} \leq \mathbf{b}$ . It then holds that

$$h(\mathbf{v}) = \min_{\mathbf{x} \in X} \{ \mathbf{c}^T \mathbf{x} + \mathbf{v}^T (\mathbf{A}\mathbf{x} - \mathbf{b}) \} \leq \mathbf{c}^T \bar{\mathbf{x}} + \mathbf{v}^T (\mathbf{A}\bar{\mathbf{x}} - \mathbf{b}) \leq \mathbf{c}^T \bar{\mathbf{x}}.$$

Since an optimal solution  $\mathbf{x}^*$  to [ILP] is also feasible, it holds that

$$h(\mathbf{v}) \leq \mathbf{c}^T \mathbf{x}^* = z^*.$$



$\Rightarrow h(\mathbf{v})$  is a *lower bound* on the optimal value  $z^*$  for any  $\mathbf{v} \geq \mathbf{0}$

► The best lower bound is given by

$$h^* = \max_{\mathbf{v} \geq \mathbf{0}} h(\mathbf{v}) = \max_{\mathbf{v} \geq \mathbf{0}} \left\{ \min_{\mathbf{x} \in X} \{ \mathbf{c}^T \mathbf{x} + \mathbf{v}^T (\mathbf{A}\mathbf{x} - \mathbf{b}) \} \right\}$$

# Tractable Lagrangian relaxations

- ▶ Special algorithms for minimizing the Lagrangian dual function  $h$  exist (e.g., subgradient optimization, Ch. 17.3)
- ▶  $h$  is always **concave** but typically nondifferentiable
- ▶ For each value of  $\mathbf{v}$  chosen, a *subproblem* (3) must be solved
- ▶ For general ILP's: typically a non-zero **duality gap**  $h^* < z^*$
- ▶ The Lagrangian relaxation bound is never worse than the linear programming relaxation bound, i.e.  $z^{\text{LP}} \leq h^* \leq z^*$
- ▶ If the set  $X$  has the **integrality property** (i.e.,  $X^{\text{LP}}$  has integral extreme points) then  $h^* = z^{\text{LP}}$
- ▶ Choose the constraints ( $\mathbf{Ax} \leq \mathbf{b}$ ) to dualize such that the relaxed problem (3) is **computationally tractable** but still does **not** possess the integrality property

# An ILP Example

[HOMEWORK]

Find optimistic and pessimistic bounds for the following ILP example using the branch-&-bound algorithm, a cutting plane algorithm, and Lagrangean relaxation.

$$\begin{array}{ll} \max & 5x_1 + 4x_2 \\ \text{s.t.} & x_1 + x_2 \leq 5 \\ & 10x_1 + 6x_2 \leq 45 \\ & x_1, x_2 \geq 0 \text{ and integer} \end{array}$$

The linear programming optimal solution is given by  $z = 23.75$ ,  $x_1 = 3.75$  and  $x_2 = 1.25$