

Project course: Optimization TM
Introduction: simple/difficult
problems; matroid problems

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Project course: Optimization TM

- ≈ 3 meetings per week during three–four weeks
- Projects:
 - Lagrangian relaxation for a VLSI design problem (Matlab package)
 - Large-scale set covering problems: heuristics and optimizing methods (competition!)
- Literature: Lecture notes, hand-outs from books.
- Examination: Written reports on the two projects. Oral presentation, with opposition!
- For better grades than pass (4, 5, VG): oral exam.

Topics: Turning difficult problems into a sequence of simpler problems (decomposition–coordination)

- Lagrangian relaxation (IP, NLP)
- Dantzig–Wolfe decomposition (LP)
- Benders decomposition (IP, NLP)
- Column generation (LP, IP, NLP)
- Heuristics (IP)
- Branch & Bound (IP, non-convex NLP)
- Greedy algorithms (IP, NLP)
- Subgradient optimization (convex NLP)

Simple problems—Wolsey

- For simple problems, there exist polynomial algorithms (they belong to the complexity class \mathcal{P}), preferably with a small largest exponent.
- Network flow problems (shortest paths; maximum flows; minimum cost single-commodity network flows; transportation problem; assignment problem; maximum cardinality matching)—see Wolsey!
- Linear programming
- Problems over simple matroids (next!)

Matroids and the greedy algorithm—Lawler

- *Greedy algorithm*: Create a “complete solution” by iteratively choosing the best alternative. In the greedy algorithm, one never regrets a choice made previously.
- Which problems can be solved using such a simple method?
- Problems that can be described by *matroids*.
- Given a finite set \mathcal{E} and a family \mathcal{F} of subsets of \mathcal{E} . If $A \in \mathcal{F}$ and $A' \subseteq A$ implies that $A' \in \mathcal{F}$, then the system $S = (\mathcal{E}, \mathcal{F})$ is an *independent system*.

- Example, I:

\mathcal{E} = a set of column vectors in \mathbb{R}^n ,

\mathcal{F} = the set of linearly independent subsets of vectors in \mathcal{E} .

- Example, II:

\mathcal{E} = the set of links (edges, arcs) in an undirected graph,

\mathcal{F} = the set of all cycle-free subsets of links in \mathcal{E} .

- Let $w(e)$ be the cost of an element in \mathcal{E} . Problem: Find the element $\mathcal{A} \in \mathcal{F}$ of maximal cardinality such that the total cost is minimal/maximal.

The Greedy algorithm for minimization problems

- $\mathcal{A} = \emptyset$.
- Sort the elements of \mathcal{E} in increasing order with respect to $w(e)$.
- Take the first element $e \in \mathcal{E}$ in the list. If $\mathcal{A} \cup \{e\}$ is still independent \implies let $\mathcal{A} := \mathcal{A} \cup \{e\}$.
- Continue with the next element.
- Continue until either the list is empty, or \mathcal{A} has the maximal cardinality.
- What are the corresponding algorithms in Examples I and II?

Examples

- Example I (linearly independent vectors): Let

$$\mathbf{A} = \begin{pmatrix} 1 & 0 & 2 & 0 & 1 \\ 0 & -1 & -1 & 1 & 1 \\ 3 & 2 & 8 & 1 & 4 \\ 2 & 1 & 5 & 0 & 2 \end{pmatrix},$$
$$\mathbf{w}^T = (10 \quad 9 \quad 8 \quad 4 \quad 1).$$

- Choose the maximal independent set with the maximal weight.
- Can this technique solve LP problems?

- Example II (minimum spanning trees): The maximal set of cycle-free links in an undirected graph is a *spanning tree*; in a graph $\mathcal{G} = (\mathcal{N}, \mathcal{E})$, it has $|\mathcal{N}| - 1$ links.
- Classic greedy algorithm (Kruskal's algorithm) has complexity $O(|\mathcal{E}| \cdot \log(|\mathcal{E}|))$. The main cost is in the sorting itself.
- Prim's algorithm builds the spanning tree through graph search techniques, from node to node; complexity $O(|\mathcal{N}|^2)$.

- Example III (in fact not a matroid problem):
LP relaxation of the 0/1 knapsack problem (BKP):

$$\text{maximize } f(\mathbf{x}) = \sum_{j=1}^n c_j x_j,$$

$$\text{subject to } \sum_{j=1}^n a_j x_j \leq b, \quad (a_j, b \in \mathcal{Z}_+)$$

$$0 \leq x_j \leq 1, \quad j = 1, \dots, n.$$

- Greedy algorithm: Sort c_j/a_j in descending order; set the variables to 1 until the knapsack is full. The last variable may become fractional.
- LP duality shows that the greedy algorithm is correct.

- Rounding down gives a feasible solution to (BKP). Is it also optimal in (BKP)?

$$\begin{aligned} & \text{maximize } f(\mathbf{x}) = 2x_1 + cx_2, \\ & \text{subject to } \sum_{j=1}^n x_1 + cx_2 \leq c, \\ & \quad x_1, x_2 \in \{0, 1\}, \end{aligned}$$

where c is a positive integer.

- If $c \geq 2$ then $\mathbf{x}^* = (0, 1)^T$ and $f^* = c$.
- The greedy algorithm, plus rounding, always gives $\bar{\mathbf{x}} = (1, 0)^T$, with $f(\bar{\mathbf{x}}) = 2$; an arbitrarily bad solution.

- Example IV: the traveling salesman problem (TSP)
- The greedy algorithm would select the next best city which does not lead to a sub-tour. Optimal?

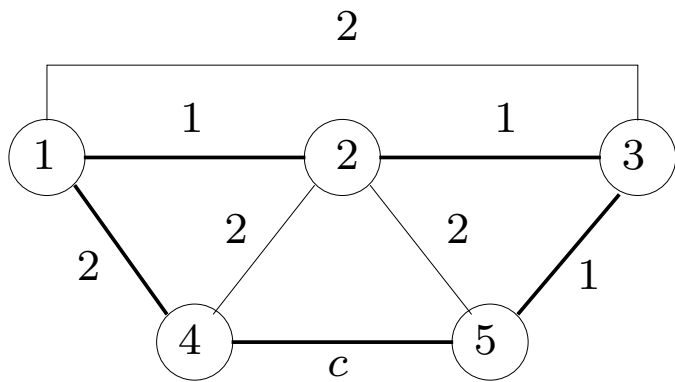
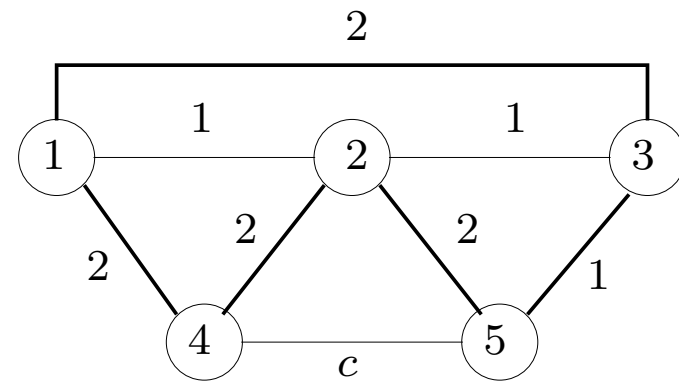


Figure 1: Greedy



Optimal

- Not optimal when $c \gg 0$.

- Example V: the shortest path problem (SPP)
- The greedy algorithm constructs a path that uses, locally, the cheapest link to reach a new node.

Optimal?

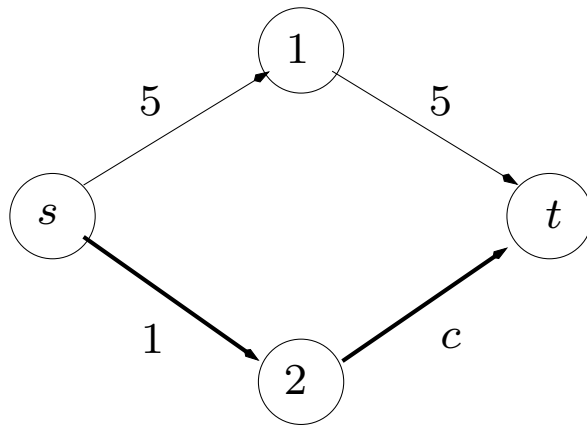
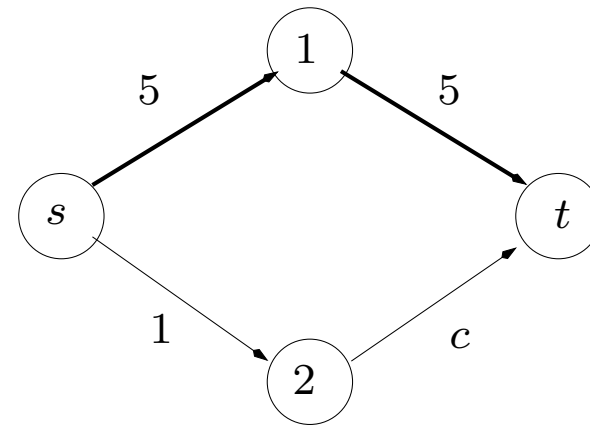


Figure 2: Greedy



Optimal

- Not optimal when $c \gg 0$.

- Example VI: Semi-matching:

$$\text{maximize } f(\mathbf{x}) = \sum_{i=1}^m \sum_{j=1}^n w_{ij} x_{ij},$$

$$\text{subject to } \sum_{j=1}^n x_{ij} \leq 1, \quad i = 1, \dots, m,$$

$$x_{ij} \in \{0, 1\}, \quad i = 1, \dots, m, \quad j = 1, \dots, n.$$

- Semi-assignment: replace maximum \implies minimum;
“ \leq ” \implies “=”; $m = n$.
- Algorithm: For each i : take best w_{ij} , set $w_{ij} = 1$ for that j , and $w_{ij} = 0$ for every other j .

Matroid types

- *Graph matroid*: \mathcal{F} = the set of forests in a graph $\mathcal{G} = (\mathcal{N}, \mathcal{E})$. Example problem: MST.
- *Partition matroid*: Consider a partition of \mathcal{E} into m sets $\mathcal{B}_1, \dots, \mathcal{B}_m$ and let d_i ($i = 1, \dots, m$) be non-negative integers. Let

$$\mathcal{F} = \{ \mathcal{I} \mid \mathcal{I} \subseteq \mathcal{E}; \quad |\mathcal{I} \cap \mathcal{B}_i| \leq d_i, \quad i = 1, \dots, m \}.$$

Example problems: semi-matching; bipartite graphs.

- *Matrix matroid*: $S = (\mathcal{E}, \mathcal{F})$, where \mathcal{E} is a set of column vectors and \mathcal{F} is the set of subsets of \mathcal{E} with linearly independent vectors. *Observe*: The above matroids can be written as matrix matroids!

Problems over matroid intersections

- Given two matroids $M = (\mathcal{E}, \mathcal{P})$ and $N = (\mathcal{E}, \mathcal{R})$, find the maximum cardinality set in $\mathcal{P} \cap \mathcal{R}$.
- Example 1: maximum-cardinality matching is the intersection of two partition matroids.
- The intersection of two matroids can not be solved by using the greedy algorithm.
- There exist polynomial algorithms for them. For example, matching and assignment problems can be solved as maximum flow problems, which are polynomially solvable.

- Example 2: The traveling salesman problem (TSP) is the intersection of three matroids: a graph matroid and two partition matroids (see its formulation using assignment + tree constraints).
- Conclusion: Matroid problems are extremely easy; two-matroid problems are polynomial; three-matroid problems are very difficult!

The traveling salesman problem—three formulations

Three formulations of the undirected TSP, which give rise to different algorithms when Lagrangian relaxed or otherwise manipulated.

$$\text{minimize } \sum_{i=1}^n \sum_{j=1}^n c_{ij} x_{ij}$$

$$\text{subject to } \sum_{j=1}^n x_{ij} = 1, \quad i \in \mathcal{N}, \quad (1)$$

$$\sum_{i=1}^n x_{ij} = 1, \quad j \in \mathcal{N}, \quad (2)$$

$$\sum_{i \in \mathcal{S}} \sum_{j \in \mathcal{S}} x_{ij} \leq |\mathcal{S}| - 1, \quad \mathcal{S} \subset \mathcal{N}, \quad (3)$$

$$x_{ij} \in \{0, 1\}, \quad i, j \in \mathcal{N}.$$

- Tree-based formulation. (1)–(2): Assignment; (3): cycle-free.
- Lagrangian relax (3): Assignment.
- Lagrangian relax (1)–(2): 1-MST, if adding redundant constraints from the original problem.

$$\text{minimize} \quad \sum_{i=1}^n \sum_{j=1}^n c_{ij} x_{ij}$$

$$\text{subject to} \quad \sum_{j=1}^n x_{ij} = 2, \quad i \in \mathcal{N}, \quad (1)$$

$$\sum_{i=1}^n \sum_{j=1}^n x_{ij} = n, \quad (2)$$

$$\sum_{(i,j) \in (\mathcal{S}, \mathcal{N} \setminus \mathcal{S})} x_{ij} \geq 1, \quad \mathcal{S} \subset \mathcal{N}, \quad (3)$$

$$x_{ij} \in \{0, 1\}, \quad i, j \in \mathcal{N}.$$

- Node adjacency based formulation. (1): Adjacency condition; (2): Redundant; (3): cycle-free (alternative version). [Hamilton cycle is a spanning tree + one link, such that every node is adjacent to two nodes.]
- Lagrangian relax (1), except for node s : 1-tree relaxation.
- Lagrangian relax (3): 2-matching.

For directed graphs:

$$\text{minimize} \quad \sum_{(i,j) \in \mathcal{E}} c_{ij} x_{ij}$$

$$\text{subject to} \quad \sum_{j:(i,j) \in \mathcal{E}} x_{ij} = 1, \quad i \in \mathcal{N}, \quad (1)$$

$$\sum_{i:(i,j) \in \mathcal{E}} x_{ij} = 1, \quad j \in \mathcal{N}, \quad (2)$$

$$\sum_{(i,j) \in \mathcal{E}} x_{ij} = |\mathcal{N}|, \quad (3)$$

$$\sum_{(i,j) \in (\mathcal{S}, \mathcal{N} \setminus \mathcal{S})^+} x_{ij} + \sum_{(j,i) \in (\mathcal{S}, \mathcal{N} \setminus \mathcal{S})^-} x_{ij} \geq 1, \quad \mathcal{S} \subset \mathcal{N}, \quad (4)$$

$$x_{ij} \in \{0, 1\}, \quad (i, j) \in \mathcal{E}.$$

- Tree-based formulation. (1)–(2): assignment; (3): Redundant; (4) Cycle-free.
- Lagrangian relax (1) or (2), plus (4): semi-assignment.
- Lagrangian relax (3) plus (4): assignment.
- Lagrangian relax (1), and (2) except for node s : directed 1-tree relaxation.