

Analytic Geometry and Linear Algebra.

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Now the basic objects of geometry can be described in terms of coordinates.

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5. The *angle* between two directions v and w is given by

$$\arccos\left(\frac{v \cdot w}{|v||w|}\right),$$

where $v \cdot w = \sum v_j w_j$.

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There is an extra (unexpected ?) bonus with the translation to coordinates: We can do geometry in any dimension, and it is in principle as easy as in two dimensions. Here is an example of this:

The method of least squares

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Two numbers, a and b determine the line $y = ax + b$. Instead of trying to solve the *overdetermined* system of equations

$$y_j = ax_j + b$$

we try to minimize the error

$$\epsilon^2 = \sum_j (y_j - (ax_j + b))^2$$

over all choices of a and b .

Let $\mathbf{x} = (x_1, \dots, x_n)$, $\mathbf{1} = (1, 1 \dots 1)$ (**two points in \mathbb{R}^n !!**) and let P be the twodimensional plane

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How do we find it?

It is clear from a figure that the minimum will occur in a point (a_0, b_0) such that $\mathbf{y} - (a_0\mathbf{x} + b_0\mathbf{1})$ is perpendicular to any vector in the plane. (Exercise: prove this!).

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$$\epsilon^2 := \sum_i (y_i - (a_1 f_1(x_i) + \dots + a_q f_q(x_i)))^2.$$

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The problem has a unique solution when the vectors \vec{f}_k are linearly independent.

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The method of least squares was probably first used by Gauss, who applied it to find a 'lost planet'.

The astronomers had found a dwarf planet Ceres and recorded its positions for some time, but suddenly they could not see it anymore, because it was close to aligned with the sun. Gauss extrapolated the position from the known trajectory and could tell the astronomers where to look.

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A similar problem arises when we try to compress a picture with many pixels to few kilobytes. This is where 'least sums' have proved to be surprisingly useful.

One central topic in linear algebra is the solution of linear systems of equations

$$\begin{aligned}a_{11}x_1 + \dots a_{1n}x_n &= y_1 \\a_{21}x_1 + \dots a_{2n}x_n &= y_2 \dots , \\a_{m1}x_1 + \dots a_{mn}x_n &= y_m\end{aligned}$$

or

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Here is the most important theorem in that context. We think of A as a linear map $x \rightarrow Ax$ from \mathbb{R}^n to \mathbb{R}^m . Recall that $\text{Ker}(A) = \{x; Ax = 0\}$ and $\text{Im}(A) = \{Ax; x \in \mathbb{R}^n\}$; they are both linear subspaces of \mathbb{R}^n and \mathbb{R}^m respectively.

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The statement and the proof hinges on the notion of dimension. A linear space, like \mathbb{R}^n has many different bases, but they have all the same number of elements. (Exercise: Prove this!) This is the dimension of the space. Say the dimension of $\text{Ker}(A)$ is k , and let e_1, \dots, e_k be a basis. We can find vectors in \mathbb{R}^n , f_1, \dots, f_{n-k} that complete e_1, \dots, e_k to a basis of \mathbb{R}^n . Let F be the linear span of f_1, \dots, f_{n-k} . Then the restriction of A to F is injective (why?).

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The theorem can be reformulated in the following way. Let $G = \mathbb{R}^m / \text{Im}(A) := \text{coker}(A)$. Then

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and we may assume that A is symmetric. If we change basis in \mathbb{R}^n , $x = My$, where M is an invertible matrix, we have

$$Q(x) = y^t M^t A M y = Q'(y).$$

We now have the second important theorem of linear algebra:

Theorem

We may find an (orthonormal) M such that

$$Q'(y) = \sum \lambda_j y_j^2.$$

This is the *Spectral Theorem*. If we interpret A as a linear operator, $A' = M^{-1}AM$ is the matrix for the same operator in the new basis, where y are coordinates. But, since M is orthonormal, $M^t = M^{-1}$. hence the theorem says that we change coordinates so that A' is the diagonal with eigenvalues λ_j .

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We are now ready to discuss the corresponding facts in infinite dimension.

Infinite dimension and Hilbert space.

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This means that Cauchy sequences are convergent, or equivalently that if

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exists.

In other words, there is an element u in the space such that

$$\|u - \sum^n u_j\| \rightarrow 0.$$

Example 1: Let

$V = \{u = (u_0, \dots, u_n, \dots), u_k = 0 \text{ for } k \text{ sufficiently large}\}$, with norm

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Example 2 is complete, Example 1 is not.

Theorem

Every Hilbert space V has an orthonormal basis, i.e. there is an orthonormal set of vectors $\{e_\alpha\}_{\alpha \in A}$ such that any vector in V can be written

$$x = \sum_A c_\alpha e_\alpha,$$

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Briefly, there is only one Hilbert space.

Example: Let $L^2(T) = \{f; \int_0^1 |f(x)|^2 dx < \infty\}$.

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This is the Fourier series of f .

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Notice that they are continuous analogs of the matrix equations

$$Tf = g, \quad (I - \lambda T)f = g.$$

Equations of this type are important partly because many *differential* equations can be rewritten in this form.

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Let

$$T_k = (1/k!) \int_{[0,1]^k} \det K(x_i, x_j) dx_1 dx_2 \dots dx_k.$$

Then Fredholm's formula is

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Having defined determinants he could 'solve' the equations by Cramer's rule!

Theorem

(The Fredholm alternative) *Let*

$$Tf(x) = \int K(x, y)f(y)dy,$$

where K is continuous. Then, for any complex number λ , either the equation

$$(I - \lambda T)f = g$$

has a solution f for any choice of g , or the equation

$$(I - \lambda T)f = 0$$

has a non trivial solution.

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Fredholms article was published in 1903 and inspired Hilbert's general theory on integral equations and the solvability of 'equations in infinitely many variables'. (1912).

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The next big step was John von Neumann's general theory of Hilbert spaces (he introduced that name) as a foundation of quantum mechanics in 1932 (when von Neumann was 29 years old).

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In this way we can see Hilbert space as the mathematical theory of quantum mechanics, similarly to how Riemannian geometry is the mathematics of the theory general relativity.