PROBABILITY, STATISTICS AND RISK MVE300

# Computer exercise 1 Introduction to Matlab. Understanding Distributions

In this exercise, you will first be given an introduction to Matlab, which is an integrated technical computing environment. Matlab will be used in the computer exercises throughout this course. We proceed by exploring the concepts of probability and distributions intuitively by means of numerical examples in Matlab.

## Special instruction for MVE300

You need a copy of Matlab that includes the Statistical Toolbox. Most versions of Matlab (including our in the lab) have this toolbox included. On some occasion you will need access to data files including samples that you will be asked to analyze. All necessary files are downloadable from the course home page

http://www.math.chalmers.se/Stat/Grundutb/CTH/mve300/1112/files/labfiles.zip.

Please download the labfiles.zip file and uncompress it at the directory you plan to use for the computer exercises.

## 1 Preparatory exercises

- 1. Make sure you understand what probability and density functions are and how they are related to the distribution function.
- 2. Given a sample  $\{x_1, ..., x_n\}$  from a random variable (r.v.) X, how do you construct the empirical distribution function? What is the empirical distribution function?
- 3. Explain what is meant by the  $\alpha$ -quantile of a distribution.

## 2 Matlab – the first steps

Matlab<sup>1</sup> allows the user to combine numeric computation with advanced graphics and visualisation. Short commands can be executed interactively, but for more complicated problems, it is also possible to perform programming, defining own functions. In addition to Matlab, several so-called toolboxes exist for specific applications, like signal processing, control theory, finite-element methods. In the computer exercises, we will make use of, among others, the commercial Statistics Toolbox.

<sup>&</sup>lt;sup>1</sup>More information about Matlab is found at http://www.mathworks.com/

## Use of matrices and vectors in Matlab

Matlab can be used as an advanced calculator; the most common functions are predefined. At the Matlab prompt (>>), you can for example calculate  $\sqrt{1.16^2 - 1} + \sin(\pi/2) + e^2$  by typing

>> sqrt(1.19<sup>2</sup>-1)+sin(pi/2)+exp(2)

and the result appears on the screen.

**Question 1:** Evaluate the above expression in Matlab and write down the answer in the format as it appears in the command line of Matlab.

When you want to find out more about predefined functions in Matlab, the help-command help is useful. It is a good rule to make use of it during the exercise, even if not explicitly stated in the text! First, write help help. As an example, write help log to find out which base Matlab is using as default in the logarithm function.

Matlab is shorthand for **Mat**rix **lab**oratory, and use of vectors and matrices is characteristic for Matlab. All data are stored in vectors or matrices. (With a vector, we mean a row or column matrix.) The matrix

$$A = \left(\begin{array}{cc} 2 & 0\\ 3 & 1 \end{array}\right)$$

is entered in the following way:

>> A=[2 0; 3 1]

An example of a vector is given by

>> v=[0 0.1 0.2 0.3];

(A semicolon after a written statement prevents the echo on the screen, and may be useful if long vectors are entered.) Now, there is a trick to build up vectors in an easy way: the vector  $\mathbf{v}$  can also be defined by typing

>> v=0:0.1:0.3

Question 2: Create a vector of equally spaced points covering interval [-0.25, 0.25] and with the distance between two subsequent points equal to 0.05. Write down this vector as it is represented in Matlab.

The command length (or size) determines the size of the vector (or matrix):

```
>> vLength=length(v)
>> ASize=size(A)
```

It goes without saying that accessing elements in a vector is a very important act. Suppose you want the value of the fourth element in the vector, as well as the values of the first three elements. The solution is given by

>> v(4), v(1:3)

or, together,

>> v([4 1:3])

(Note that statements can follow consecutively, separated by commas or semicolons.) Elements in a vector can be sorted in ascending order:

>> u=[8 -3 2.7]; uSorted=sort(u)

## Handling variables and data

We have defined a number of variables, and a list of current variables is given by typing who. The command whos is similar, but does also return the size of the variables. Try these commands; do you recognise the names of the variables? We close this section by removing the objects. *All* variables are removed by just typing the clear. Try help clear to find out how to just remove specific variables.

If a worksheet in Excel is saved on disk as a tab separated file, one can import it to the Matlab workspace: For example, a data sheet, stored as Box1.txt can be read into Matlab by entering load Box1.txt -ascii at the Matlab prompt. The data in Box1.txt will then be loaded, and afterwards, in Matlab's workspace, the data is referred to as Box1, i.e. the file name without its extension. This works only on condition that, firstly, the file Box1.txt contains only numerical values, and, secondly, all rows have the same number of elements, and, thirdly, the decimal sign is a full stop (not a comma). You can also use the much more general and convenient command xlsread; type help fileformats for more information. If you want, you can open Excel, enter up some data, save it (see that you get appropriate file format), and try to load it into the workspace of Matlab.

### Graphics and visualisation

In this section, we will see how to make simple plots in Matlab. After you have studied it, you will know how to make a plot of a function  $x \mapsto f(x)$ . As an example, let us choose  $f(x) = \sin x$ ,  $0 < x < 4\pi$ .

If vectors are defined, they may be visualised by the command plot. We first define vectors x and y as

>> x=0:0.05:4\*pi; y=sin(x);

Use the command length as you learnt previously, to find out the length of x and y, respectively. Two vectors of the same length can be plotted against each other. If you type

>> plot(x,y)

a graphical window will appear, and a plot will be drawn. The figure is referred to as figure(1). It is possible to have a number of graphical windows accessible.

Several options can be given to the plot command. One example is colour:

>> plot(x,y,'r')

Another characteristic is the plot symbol. If we plot the values marked as stars, we are reminded about the definition of the vectors in the computer; they are composed of a number of discrete points.

>> plot(x,y,'\*')

You can combine plot options. Read help plot and find out what the following command will perform, then check it on the screen:

>> plot(x,y,'md-')

The axis command may sometimes be useful to display interesting regions in a figure; try

>> axis([0 10 -1.5 1.5])

A plot is most often easier to study if a *grid* is inserted: try to find out how to use the command **grid** and then apply a grid to the current plot.

The current figure is deleted by means of the command clf. An empty window will remain on the screen after this operation. If you want also the window to disappear, then use the command close instead.

Question 3: Create a graph of the function  $\sin(1/x)$  over interval [0.005, 5] and roughly sketch the plot based on what you see on the screen.

## 3 Relative frequencies and distributions

In this section, we will use numerical examples in Matlab to approach the concepts "probability" and "distribution". The aim is that you should obtain an intuitive feeling for probabilistic reasoning, rather than to be immediately confronted with theory.

## Exploring data

For illustrational purposes, we will use artificial data, which are simulated from a statistical distribution. This is opposite to real-world data, where no labels, explaining the statistical distributions, are found. However, although we, statistically speaking, know the origin of the data, this approach is useful from a pedagogical point of view. Even in research on statistical-computation algorithms, simulated data are often used for analysis and testing.

To obtain a random data-set of 50 values, type

```
>> data=randn(1,50);
```

**Question 4:** What is the distribution of your random sample (use help randn)? Write down the density function.

A good rule, whenever a new set of data is encountered: try to plot it in some kind of diagram! Use the plot command: plot(data, '.-'). Another way of presenting the data is to plot the sorted data: plot(sort(data), '.-'). From the data set got above, choose a relatively high number, say, x = 1.1. It may be interesting to calculate the percentage of data which have values *less than or equal to* this number. When the number of observations in the sample increases, we may interpret the ratio as the *probability* to obtain a value less than x. The ratio is calculated as follows:

#### >> x=1.1; ratio=sum(data<=x)/length(data)

(See that you understand the commands!)

**Question 5:** Try three other values of x and write down the answer. How do you expect the percentage to change with the change of x?

The opposite procedure, that is, find the value x corresponding to a given probability, is often more important. This is referred to as finding the *quantiles*. We will return to this later.

We can of course let the computer choose a large number of values x to examine, and then try get an overview. This is implemented in a home-written function empcdf. The function delivers two vectors: x contains the values chosen, while the ratios are collected in ratio. (If you want to see the code, try type empcdf.) The result is visualised in a new figure:

```
>> cdfplot(data);
>> figure(2);
>> x=sort(data); ratio=(1:length(data))/length(data);
>> plot(x,ratio,'.')
>> grid on
```

The figure should look similar to Figure 1 in this paper. It shows in some sense how the values in data are distributed, and the resulting function is called the *empirical distribution function*<sup>2</sup>. For a value on the abscissa, say, 1.1, we find the percentage of values in the sample with values less than this number.

Another way to plot the empirical distribution function is to make use of the command stairs:

```
>> n=length(data);
>> figure(3);
>> stairs(sort(data),(1:n)/n)
>> grid on
```

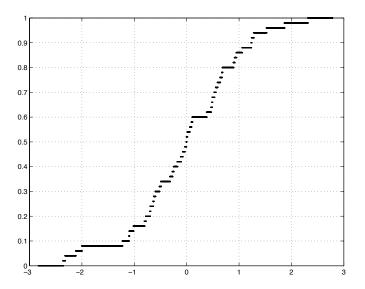


Figure 1: Empirical distribution function, an example.

## Larger samples. The distribution function of a random variable

Let us now study another sample of 50 observations, obeying the same random law as the previous data. We simulate data, and plot them in the same figure as before:

```
>> data=randn(1,50);
>> figure(2);
```

```
// IIguie(2),
```

```
>> cdfplot(data);
```

Continue with a larger set of data, say, 2000 observations. Analyse them as before:

<sup>&</sup>lt;sup>2</sup>Distribution functions are often called *cumulative distribution functions*; that is why our home-written routine is called empcdf, empirical cumulative distribution function.

>> hold on
>> data=randn(1,2000);
>> cdfplot(data);

With a large number of observations, the result approaches the *distribution function*, that is, for a random variable X, the function

$$F_X(x) = \mathsf{P}(X \le x). \tag{1}$$

In our case, X was chosen from a Gaussian distribution (normal distribution); we had that  $X \in N(0; 1)$ . It is instructive to plot the theoretical distribution function, implemented in **normcdf**, in the same figure as before:

>> plot(x,normcdf(x),'r')
>> hold off

For every distribution function  $F_X$ , we have that  $F_X(x) \to 1$  when  $x \to \infty$  and that  $F_X(x) \to 0$  when  $x \to -\infty$ .

**Question 6:** Estimate the median. Is it easy to estimate the *mean* of the distribution from the plot?

## Quantiles

The concept of *quantile* (or *fractile*), mentioned before, is important. The quantile can be defined in different ways – when studying tables &c., you should always make sure of which definition is used. We *here* define the quantile as a number  $x_{\alpha}$  which satisfies

$$\mathsf{P}(X \le x_{\alpha}) = 1 - \alpha \tag{2}$$

where  $\alpha$  is some small number (common choices: 0.05, 0.01, 0.001). The quantile is not always unique; for some values of  $\alpha$  there might be infinitely many  $x_{\alpha}$  satisfying (2); for other values of  $\alpha$  there might be no quantile  $x_{\alpha}$  at all.

Question 7: From your Matlab-plot (figure(2)), using (1) and the definition of quantile, can you estimate the quantile  $x_{0,05}$  when  $\alpha = 0,05$ ? Write the estimate down. Compare with the exact value, given by norminv(1-0.05) (alo write it down).

## Other distributions

Some common choices of distribution functions have their own names. They are not only just functions in a mathematical sense, but have also been found suitable when modelling random phenomena in science and technology. The distributions are listed in almost any basic text-book in mathematical statistics.

Some of the distributions are implemented in the Statistics Toolbox. You have already encountered the distribution function when  $X \in N(0; 1)$ ; it is often denoted by  $\Phi$ :

$$F_X(x) = \Phi(x) = \frac{1}{(2\pi)^{1/2}} \int_{-\infty}^x e^{-t^2/2} dt$$

An easy way to obtain new distributions is scaling random variables or adding constants to them: Suppose that the distribution function  $F_X(x)$  of some stochastic variable X is known. If a new stochastic variable Y is defined as Y = aX + b, where a > 0 and b are constants, we can perform the following calculation

$$F_Y(y) = \mathsf{P}(Y \le y) = \mathsf{P}(aX + b \le y) = \mathsf{P}(X \le (y - b)/a) = F_X((y - b)/a)$$

to obtain the distribution function for Y.

**Question 8:** What is the distribution function  $F_Y$  of Y if a < 0? Write it down in the terms of  $F_X$ . What is the distribution function  $F_Y$  of Y if a = 0? Sketch a plot of  $F_Y$  in the latter case.

This transformation is governed by two *parameters a* and b; other distributions or transformations of distributions might be governed by other sets of parameters. When analysing real-world data, one often knows from experience which type of distribution is suitable to describe the data. What remains is then to try to *estimate* the parameters out of data.

The normal distribution, for instance, is characterised by two parameters, m and  $\sigma^2$  (or  $\sigma$ ): if X is standard-normal, i.e.  $X \in N(0;1)$ , then for  $Y = \sigma X + m$  we have that  $Y \in N(m;\sigma^2)$ , where m and  $\sigma^2$  (or  $\sigma$ ) are the parameters.

#### The Gumbel distribution and the Weibull distribution

Two important distributions, with which we will meet up again in the course, are the Gumbel distribution (also called type I extreme value distribution, or double exponential distribution) and the Weibull distribution. A Gumbel distributed random variable X has the distribution function

$$F_X(x) = \exp(-e^{-(x-b)/a}), \quad -\infty < x < \infty.$$

Here, b is a location parameter and a > 0 is a scaling parameter. If X belongs to a Weibull distribution, we have

$$F_X(x) = 1 - \exp(-((x-b)/a)^k), \quad x \ge b$$
(3)

where k is a shape parameter, b is a location parameter and a > 0 is a scaling parameter.

Question 9: Choose some values of the parameters and plot the function  $1 - \exp(-((x-b)/a)^k)$ . How does  $1 - \exp(-((x-b)/a)^k)$  behave when x < b? Does it explain restriction  $x \ge b$ , and why?

Let us make some plots of these distribution functions. Try the following two cases of a Gumbel distribution:

```
>> help evcdf
>> figure
>> x=-4:0.05:6;
>> a=2; b=0; F1=evcdf(x,b,a);
>> a=1; b=1; F2=evcdf(x,b,a);
>> plot(x,F1,'b',x,F2,'r')
```

Two examples of a Weibull distribution are drawn by typing

```
>> help wblcdf
>> figure
>> x=linspace(0,6,200);
>> a=1; k=1; F1=wblcdf(x,a,k);
>> a=2.3; k=1.8; F2=wblcdf(x,a,k);
>> plot(x,F1,'b',x,F2,'r')
```

Note that the Matlab routine wblcdf models only the case when b = 0, cf (3).