

**LECTURE 2.1**

In this lecture we present the logarithm and numerical quadrature. This covers AMBS Ch 29, 30.

1. THE LOGARITHM

1.1. **The construction.** We fix a number  $b > 1$  and consider the initial-value problem

$$(1) \quad \begin{cases} u'(x) = \frac{1}{x}, & x \in [1, b], \\ u(1) = 0. \end{cases}$$

Recall that  $f(x) = 1/x$  is Lipschitz continuous on  $[\delta, \infty)$  for any  $\delta > 0$ . Therefore the Fundamental Theorem of Calculus gives a unique solution

$$(2) \quad u(x) = \int_1^x \frac{1}{y} dy = \lim_{n \rightarrow \infty} \sum_{j=1}^i \frac{1}{x_j^{n-1}} h_n, \quad x \in [1, b].$$

where  $h_n = (b-1)2^{-n}$ ,  $x_j^n = 1 + jh_n$ , if  $i$  is related to  $n$  so that  $x = x_i^n$ , that is,  $i = (x-1)/h_n$ . We have constructed a new function  $u(x)$ . Since  $b$  is arbitrary it is defined for all  $x \geq 1$ . It is called *the natural logarithm* and it is denoted

$$(3) \quad \log(x) = \int_1^x \frac{1}{y} dy, \quad x \in [1, \infty).$$

For  $0 < x \leq 1$  we define it as the backward integral:

$$(4) \quad \log(x) = \int_1^x \frac{1}{y} dy = - \int_x^1 \frac{1}{y} dy, \quad x \in (0, 1].$$

This function is denoted  $\ln(x)$  in Swedish, French, German books. Thus,  $\log(x) = \ln(x)$ . It is not the same as  $\lg(x) = \log_{10}(x)$ , the base 10 logarithm, which we will introduce soon. In MATLAB the natural logarithm is computed as

```
>> y=log(x)
```

To plot the graph on  $[1, 5]$ :

```
>> x=1:0.01:5;
>> y=log(x);
>> plot(x,y)
```

You can also compute and plot it with your own program `my_int.m`:

```
>> [x,y]=my_int('funk',[1,5],0,1e-2)
>> plot(x,y)
```

where `funk.m` is

```
function y=funk(x)
y=1/x;
```

We now list the properties of  $\log$ .

1.2. **Domain of definition.** It is clear that  $\log(x)$  is defined for  $x > 0$ :

$$(5) \quad D_{\log} = (0, \infty).$$

**1.3. Derivative and initial value.** It is clear from our construction, see (1), that  $\log$  is uniformly differentiable on all intervals  $[a, b]$  with  $a > 0$  and

$$(6) \quad D \log(x) = \frac{1}{x}, \quad \log(1) = 0.$$

Hence it is Lipschitz continuous on all such intervals  $[a, b]$ .

**1.4. Monotonicity.** The logarithm is strictly increasing because  $D \log(x) = \frac{1}{x} > 0$  for  $x > 0$ . Hence  $\log(x) > 0$  for  $x > 1$  and  $\log(x) < 0$  for  $0 < x < 1$ .

**1.5. Logarithm of product and quotient.**

$$(7) \quad \log(ab) = \log(a) + \log(b), \quad a, b > 0,$$

$$(8) \quad \log(a/b) = \log(a) - \log(b), \quad a, b > 0.$$

*Proof.* By the chain rule and (6):

$$D \log(ax) = \frac{1}{ax} a = \frac{1}{x},$$

which implies

$$\log(ax) = \log(x) + C.$$

We determine the constant by taking  $x = 1$ :

$$\log(a) = \log(1) + C = C, \quad C = \log(a).$$

Therefore

$$\log(ax) = \log(x) + \log(a).$$

With  $x = b$  we get (7). The other formula (8) is obtained by using (7):

$$\log(a) = \log\left(\frac{a}{b} \cdot b\right) = \log\left(\frac{a}{b}\right) + \log(b).$$

□

**1.6. Logarithm of a power.**

$$(9) \quad \log(a^n) = n \log(a), \quad a > 0, \quad n = 0, \pm 1, \pm 2, \dots,$$

$$(10) \quad \log(a^r) = r \log(a), \quad a > 0, \quad r \in \mathbf{Q}.$$

Recall that the power function  $x^r$  with rational exponent  $r \in \mathbf{Q}$  was defined for  $x \geq 0$  in AMBS 18.4, see Lecture 3.2 in ALA-A. We shall soon define it for  $r \in \mathbf{R}$ .

*Proof.* We first consider  $r = n \in \mathbf{N}$ . Repeated application of (7) with  $b = a$  gives:

$$\log(a^2) = \log(a) + \log(a) = 2 \log(a), \quad \log(a^n) = n \log(a).$$

Also from (8):

$$\log(a^{-1}) = \log\left(\frac{1}{a}\right) = \log(1) - \log(a) = -\log(a), \quad \log(a^{-n}) = -n \log(a).$$

Since  $\log(a^0) = \log(1) = 0$  we conclude (9). For the general case we make a substitution of variables:

$$\log(a^r) = \int_1^{a^r} \frac{1}{x} dx = \left. \begin{array}{l} y = x^{1/r} \\ x = y^r \\ \frac{dx}{dy} = r y^{r-1} \\ dx = r y^{r-1} dy \end{array} \right\} = \int_1^a \frac{1}{y^r} r y^{r-1} dy = r \int_1^a \frac{1}{y} dy = r \log(a).$$

(Recall the derivative  $\frac{dx^r}{dx} = r x^{r-1}$  from AMBS 24.10.)

□

### 1.7. Asymptotic behavior.

$$(11) \quad \lim_{x \rightarrow \infty} \log(x) = \infty,$$

$$(12) \quad \lim_{x \rightarrow 0^+} \log(x) = -\infty.$$

Here  $x \rightarrow 0^+$  means that  $x \rightarrow 0$  with  $x > 0$ , i.e.,  $x$  tends to zero from the right.

*Proof.* From (9), and since  $\log(10) > 0$ , we get

$$\log(10^n) = n \log(10) \rightarrow \infty \quad \text{as } n \rightarrow \infty.$$

For any  $x > 1$  we can find an integer  $n$  such that  $10^n \leq x < 10^{n+1}$ . Then

$$\log(x) \geq \log(10^n) = n \log(10).$$

We conclude (11) because  $x \rightarrow \infty$  implies  $n \rightarrow \infty$ . For (12) we note that  $x^{-1} \rightarrow \infty$  as  $x \rightarrow 0^+$  so that

$$\log(x) = -\log(x^{-1}) \rightarrow -\infty \quad \text{as } x \rightarrow 0^+.$$

□

Thus  $\log(x)$  tends to infinity as  $x$  tends to infinity. But the slope of the graph is  $1/x$  which tends to zero. Therefore we expect that  $\log(x)$  tends to infinity very slowly. In fact, it is possible to show that

$$(13) \quad \lim_{x \rightarrow \infty} x^{-r} \log(x) = 0 \quad \text{for any } r > 0.$$

(We do not prove it here.) Here  $x^{-r} \rightarrow 0$  very slowly if  $r > 0$  is small and  $\log(x) \rightarrow \infty$ , but nevertheless  $x^{-r} \log(x) \rightarrow 0$ . In other words:  $\log(x) \rightarrow \infty$  more slowly than  $x^r$  for any  $r > 0$ .

**1.8. Range.** We have seen that the logarithm is strictly increasing from  $-\infty$  to  $\infty$ . Since it is Lipschitz continuous it cannot skip any values. We conclude that  $y = \log(x)$  takes all values  $y$  between  $-\infty$  and  $\infty$ . Therefore

$$(14) \quad R_{\log} = \mathbf{R}.$$

**1.9. Graph.** With the previous information we can now draw the graph of  $\log$ . It is helpful to compute tangents, for example, for  $x = 0$  the derivative is 1 so the tangent is  $y = x - 1$ . A MATLAB plot can be seen in Figure 1.

### 1.10. An inequality.

$$(15) \quad \log(1+x) \leq x, \quad x > -1.$$

The proof is left as an exercise, Problem 29.4. If we write the inequality in the equivalent form

$$\log(x) \leq x - 1, \quad x > 0,$$

then Figure 1 indicates that it is true. This is not a proof, but it helps us to remember the inequality.

**1.11. Logarithmic scale.** Very large numbers and very small numbers are mapped to numbers of size near 1 by the logarithm. For example:

$$\log(10^{10}) = 10 \log(10) \approx 30,$$

$$\log(10^{-10}) = -10 \log(10) \approx -30.$$

This is useful when we want to graph data with the quotient of the largest to smallest number is very large. Instead of plotting  $y = f(x)$  we plot  $\log(y)$  as a function of  $\log(x)$  if both  $x$  and  $y$  span over large ranges. This is called a log-log plot. If only one of the variables is plotted in logarithmic scale then we have a semilog plot.

For example, the power function

$$y = ax^r, \quad a, x > 0,$$

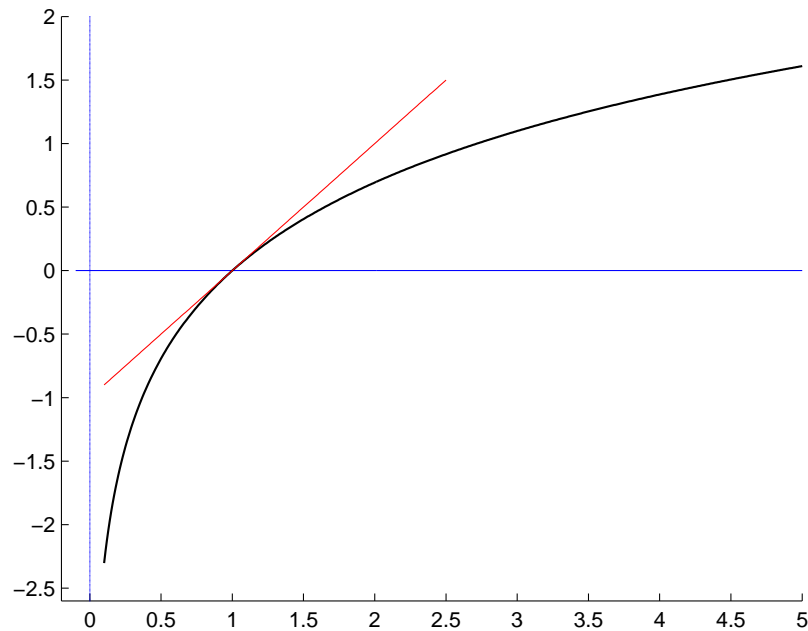


FIGURE 1. The graph  $y = \log(x)$  together with the tangent  $y = x - 1$ .

becomes

$$\log(y) = r \log(x) + \log(a),$$

which is a straight line with slope  $r$  in the  $\log(x)$ - $\log(y)$  plane.

*Example.* We illustrate this by plotting the function  $y = 10x^3$  on the interval  $[10^{-3}, 10^3]$  in the original scale, see Figure 2, and in the log-log scale, see Figure 3. Note the large ranges of values spanned by both  $x$  and  $y$ :  $\frac{x_{\max}}{x_{\min}} = 10^6$  and  $\frac{y_{\max}}{y_{\min}} = 10^{18}$ . Note that the log-log plot has slope 3 and intersects the vertical axis at  $\log(10) \approx 3$ .

Figure 3 was created by

```
>> x=0.001:0.1:1000;
>> y=10*x.^3;
>> plot(log(x),log(y),'*-')
>> grid on
>> axis equal
>> xlabel('log(x)')
>> ylabel('log(y)')
```

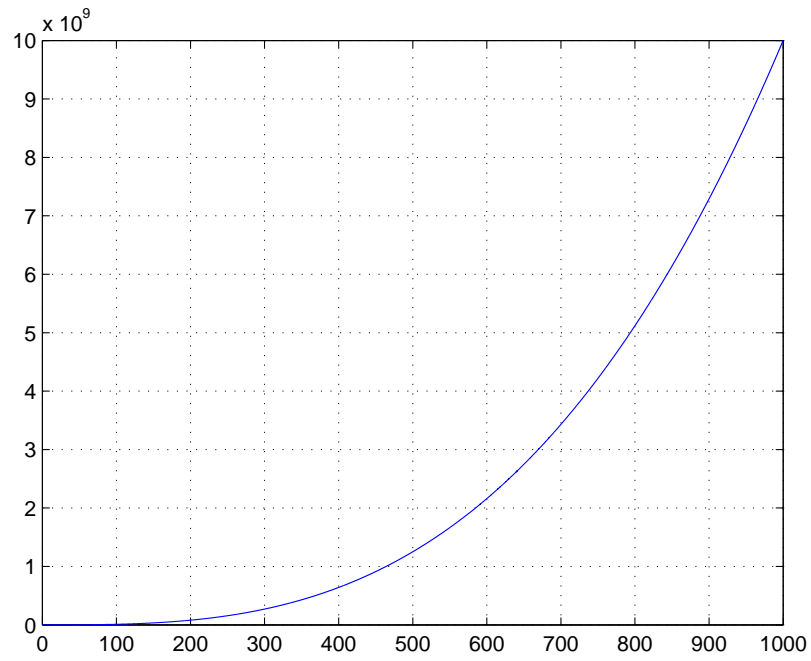
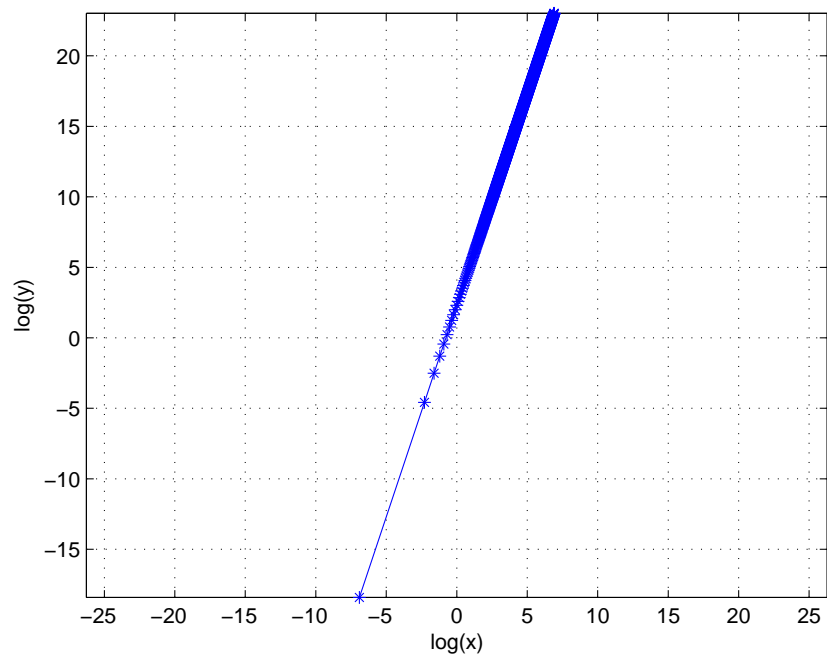
Do this now with  $y = 10x^{-3}$ .

MATLAB has functions for logarithmic plots: `loglog`, `semilogx`, `semilogy`. They are based on the base 10 logarithm  $\lg = \log_{10}$ . Figure 4 was created by

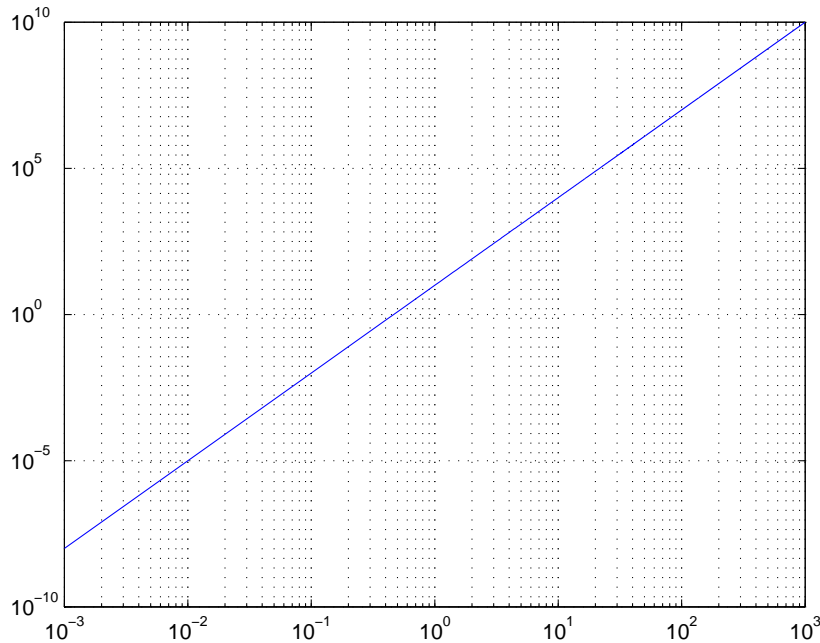
```
>> loglog(x,y)
>> grid on
```

## 2. NUMERICAL QUADRATURE

The word “quadrature” refers to computation of area. You may have heard of the classical problem of “the quadrature of the circle”, which is to find a square with the same area as a given circle. We know that computation of area is more or less the same as computation of integrals.

FIGURE 2. Plot of  $y = 10x^3$ .FIGURE 3. Log-log plot of  $y = 10x^3$ .

Therefore “numerical quadrature” means numerical computation of integrals. A “quadrature rule”

FIGURE 4. Log-log plot of  $y = 10x^3$ .

is an algorithm for the numerical computation of integrals. We have seen one such quadrature rule in the proof of the Fundamental Theorem of Calculus, namely the rectangle rule.

**2.1. The rectangle rule.** The Fundamental Theorem of Calculus constructs the integral as

$$(16) \quad \int_a^b f(x) dx = \lim_{n \rightarrow \infty} \sum_{j=1}^N f(x_{j-1}^n) h_n, \quad h_n = (b-a)2^{-n}, \quad x_j^n = a + jh_n, \quad N = 2^n.$$

We shall now estimate how fast the sum on the right converges to the integral as  $n \rightarrow \infty$ , or equivalently, as  $h_n \rightarrow 0$ . But first we replace the sum by a more general quadrature rule:

- variable steplength  $h_j = x_j - x_{j-1}$  and intervals  $I_j = [x_{j-1}, x_j]$ ;
- arbitrary interpolation point  $\hat{x}_j \in I_j$ .

Then we get

$$(17) \quad \int_a^b f(x) dx \approx \sum_{j=1}^N f(\hat{x}_j) h_j.$$

The sum on the right is called a Riemann sum. It can also be viewed as the general form of the rectangle rule. The sum in (16) is of this form with  $\hat{x}_j = x_{j-1}^n$  and  $h_j = (b-a)2^{-n}$ .

We now consider the quadrature error:

$$(18) \quad Q_h = \left| \int_a^b f(x) dx - \sum_{j=1}^N f(\hat{x}_j) h_j \right|.$$

**Theorem.** (Error estimate for the general rectangle rule) *Assume that  $f$  is differentiable on  $[a, b]$  with Lipschitz continuous and bounded derivative. Then*

$$(19) \quad Q_h = \left| \int_a^b f(x) dx - \sum_{j=1}^N f(\hat{x}_j) h_j \right| \leq \frac{1}{2} \max_{y \in [a, b]} |f'(y)| (b-a)h,$$

where  $h = \max_{1 \leq j \leq N} h_j$ .

This means that the error converges to zero when the maximal steplength  $h$  tends to zero. The rate of convergence is

$$(20) \quad Q_h \leq K_1 h, \quad K_1 = \frac{1}{2} \max_{y \in [a, b]} |f'(y)| (b - a).$$

Thus, we gain one decimal of accuracy if we decrease the steplength by a factor 0.1.

Another consequence of the theorem is that all Riemann sums

$$\sum_{j=1}^N f(\hat{x}_j) h_j$$

converge to  $\int_a^b f(x) dx$  as the maximal step  $h$  goes to zero, independently of the choice of interpolation point  $\hat{x}_j$  and mesh intervals  $I_j$ . This proves that the integral is unique.

*Proof.* By writing  $\int_a^b f(x) dx = \sum_{j=1}^N \int_{x_{j-1}}^{x_j} f(x) dx = \sum_{j=1}^N \int_{I_j} f(x) dx$  and using the triangle inequality for sums, we get

$$(21) \quad Q_h = \left| \sum_{j=1}^N \left( \int_{I_j} f(x) dx - f(\hat{x}_j) h_j \right) \right|$$

$$(22) \quad \leq \sum_{j=1}^N \left| \int_{I_j} f(x) dx - f(\hat{x}_j) h_j \right|.$$

This expresses the global error as the sum of the local errors. We now look at the local error:

$$\begin{aligned} \left| \int_{I_j} f(x) dx - f(\hat{x}_j) \underbrace{h_j}_{= \int_{I_j} dx} \right| &= \left| \int_{I_j} f(x) dx - \int_{I_j} f(\hat{x}_j) dx \right| \\ &= \left| \int_{I_j} (f(x) - f(\hat{x}_j)) dx \right| \\ &\leq \int_{I_j} |f(x) - f(\hat{x}_j)| dx. \end{aligned}$$

Here

$$|f(x) - f(\hat{x}_j)| = \left| \int_{\hat{x}_j}^x f'(y) dy \right| \leq \max_{y \in I_j} |f'(y)| |x - \hat{x}_j|.$$

Hence

$$\left| \int_{I_j} f(x) dx - f(\hat{x}_j) h_j \right| \leq \max_{y \in I_j} |f'(y)| \int_{I_j} |x - \hat{x}_j| dx \leq \max_{y \in I_j} |f'(y)| h_j^2.$$

Here we used the fact that  $|x - \hat{x}_j| \leq h_j$  so that  $\int_{I_j} |x - \hat{x}_j| dx \leq h_j^2$ . A more detailed calculation shows that

$$(23) \quad \begin{aligned} \int_{I_j} |x - \hat{x}_j| dx &= \int_{x_{j-1}}^{\hat{x}_j} (\hat{x}_j - x) dx + \int_{\hat{x}_j}^{x_j} (x - \hat{x}_j) dx = \frac{1}{2} \left( (\hat{x}_j - x_{j-1})^2 + (x_j - \hat{x}_j)^2 \right) \\ &= \left\{ \hat{x}_j = x_{j-1} + s h_j, \quad 0 \leq s \leq 1 \right\} = \frac{1}{2} (s^2 + (1-s)^2) h_j^2 \leq \frac{1}{2} h_j^2. \end{aligned}$$

With this slightly smaller estimate we get instead

$$(24) \quad \left| \int_{I_j} f(x) dx - f(\hat{x}_j) h_j \right| \leq \max_{y \in I_j} |f'(y)| \int_{I_j} |x - \hat{x}_j| dx \leq \frac{1}{2} \max_{y \in I_j} |f'(y)| h_j^2.$$

Finally we insert this bound of the local error into (21) to get

$$Q_h \leq \frac{1}{2} \sum_{j=1}^N \max_{y \in I_j} |f'(y)| h_j^2 \leq \frac{1}{2} \max_{y \in [a,b]} |f'(y)| \left( \sum_{j=1}^N h_j \right) \max_{1 \leq j \leq N} h_j = \frac{1}{2} \max_{y \in [a,b]} |f'(y)| (b-a)h,$$

because  $\sum_{j=1}^N h_j = b-a$ . □

**2.2. The midpoint rule.** The quantity in (23) is minimal (and  $= \frac{1}{4}h_j^2$ ) if and only if  $s = \frac{1}{2}$ . This means that  $\hat{x}_j = x_{j-1} + \frac{1}{2}h_j = \frac{1}{2}(x_{j-1} + x_j)$  is the midpoint of  $I_j$ . With this choice of interpolation point we get the so-called *midpoint rectangle rule* (or just the *midpoint rule*). It converges much faster than the general rectangle rule.

**Theorem.** (Error estimate for the midpoint rectangle rule) *Assume that  $f$  is twice differentiable on  $[a, b]$  with Lipschitz continuous and bounded second derivative. Then, with  $\hat{x}_j = x_{j-1} + \frac{1}{2}h_j = \frac{1}{2}(x_{j-1} + x_j)$ , we have*

$$(25) \quad Q_h = \left| \int_a^b f(x) dx - \sum_{j=1}^N f(\hat{x}_j)h_j \right| \leq \frac{1}{24}(b-a) \max_{y \in [a,b]} |f''(y)|h^2,$$

where  $h = \max_{1 \leq j \leq N} h_j$ .

We skip the proof. It is based on Taylor's formula.

The rate of convergence for the midpoint rule is

$$(26) \quad Q_h \leq K_2 h^2, \quad K_2 = \frac{1}{24}(b-a) \max_{y \in [a,b]} |f''(y)|.$$

Thus, we gain two decimals of accuracy if we decrease the steplength by a factor 0.1.

**2.3. The trapezoidal rule.** The rectangle rule is based on integrating the piecewise constant function which is obtained by interpolating the function  $f$  in a point  $\hat{x}_j \in I_j$ . This gives rise to

$$\int_{I_j} f(x) dx \approx f(\hat{x}_j)h_j.$$

So the local integral is approximated by a small rectangle area. Another possibility is to interpolate  $f$  by the piecewise linear function:

$$f(x_{j-1})\frac{x_j - x}{h_j} + f(x_j)\frac{x - x_{j-1}}{h_j}.$$

If we integrate this we get

$$\int_{I_j} f(x) dx \approx \frac{1}{2}(f(x_{j-1}) + f(x_j))h_j.$$

This means that the local integral is approximated by the area of a small trapeze. For the global integral we get the *trapezoidal rule*:

$$\begin{aligned} \int_a^b f(x) dx &= \sum_{j=1}^N \int_{I_j} f(x) dx \approx \frac{1}{2} \sum_{j=1}^N (f(x_{j-1}) + f(x_j))h_j \\ &= \frac{1}{2}f(x_0)h_1 + \frac{1}{2} \sum_{j=1}^{N-1} f(x_j)(h_j + h_{j+1}) + \frac{1}{2}f(x_N)h_N. \end{aligned}$$

It can be proved that it converges with the same rate as the midpoint rule:

$$(27) \quad Q_h \leq K h^2.$$



2.4. **Rate of convergence.** We have seen that the quadrature error satisfies

$$(28) \quad Q_h \leq K h^s.$$

where  $s = 1$  for the general rectangle rule, and where  $s = 2$  for the midpoint and trapezoidal rules. Such an inequality is best illustrated in a log-log scale:

$$(29) \quad \log(Q_h) \leq \log(K) + s \log(h).$$

Here we used the fact that log is an increasing function so that the inequality is preserved. The exponent  $s$  can easily be estimated by computing the slope of the straight line.

2.5. **Adaptivity.** Recall the detailed estimate of the local error in (24):

$$\left| \int_{I_j} f(x) dx - f(\hat{x}_j)h_j \right| \leq \frac{1}{2} \max_{y \in I_j} |f'(y)| h_j^2.$$

It shows that if the derivative is large on  $I_j$ , then this term will make a large contribution to the global error. This can be compensated by choosing  $h_j$  small. And vice versa: if  $\max_{y \in I_j} |f'(y)|$  is small then we can choose  $h_j$  large. So we would take small steps where  $f$  changes rapidly and large steps where  $f$  changes slowly.

An algorithm which adjusts itself to the data of the problem in this way is called an *adaptive algorithm*.

For example, if we have an error tolerance TOL, then we might choose  $h_j$  so that

$$\frac{1}{2} \max_{y \in I_j} |f'(y)| h_j \approx \frac{\text{TOL}}{b-a}.$$

Then the global error becomes

$$Q_h \leq \frac{1}{2} \sum_{j=1}^N \max_{y \in I_j} |f'(y)| h_j^2 = \sum_{j=1}^N \underbrace{\frac{1}{2} \max_{y \in I_j} |f'(y)| h_j}_{\approx \frac{\text{TOL}}{b-a}} h_j \approx \frac{\text{TOL}}{b-a} \left( \sum_{j=1}^N h_j \right) = \text{TOL}.$$

Further discussion of adaptivity can be found in AMBS 30.4. This is advanced, and can be skipped.  
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