Lecture 4: Unconstrained optimization algorithms

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Method of choice

Consider the unconstrained optimization problem to

$$\min_{\boldsymbol{x}\in\mathbb{R}^n} f(\boldsymbol{x}),\tag{1}$$

where $f \in C^0$ on \mathbb{R}^n (f is continuous). Mostly, we assume that $f \in C^1$ holds (f is continuously differentiable), sometimes even C^2

- Size of the problem (n)?
- Are $\nabla f(\boldsymbol{x})$ and/or $\nabla^2 f(\boldsymbol{x})$ available; to what cost?
- What it is the goal? (Global/local minimum, stationary point?)
- What are the convexity properties of f?
- Do we have a good estimate of the location of a stationary point x*? (Can we use locally-only convergent methods?)

Example: curve fitting by least-squares

• Suppose we have m data points (t_i, b_i) believed to be related as

$$x_1 + x_2 \exp(x_3 t_i) + x_4 \exp(x_5 t_i) = b_i, \qquad i = 1, \dots, m,$$

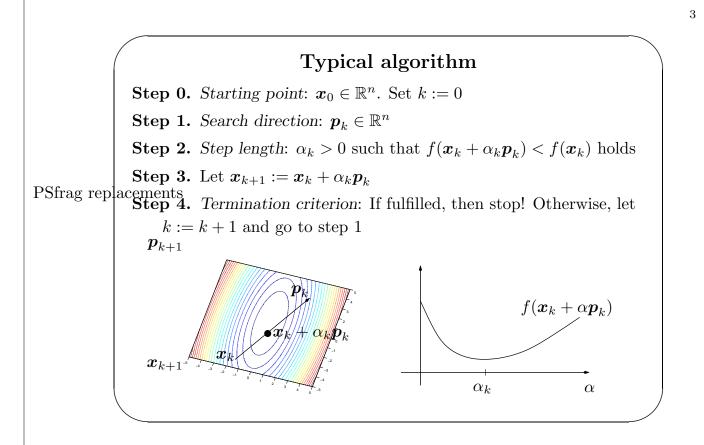
with unknown parameters x_1, \ldots, x_5 . (Here, $\exp(x) = e^x$.) The best description minimizes the total "residual error," given by the norm of the residual

$$f_i(\boldsymbol{x}) := b_i - [x_1 + x_2 \exp(x_3 t_i) + x_4 \exp(x_5 t_i)], \qquad i = 1, \dots, m$$

• Resulting optimization problem:

$$\min_{\boldsymbol{x} \in \mathbb{R}^5} f(\boldsymbol{x}) := \sum_{i=1}^m |f_i(\boldsymbol{x})|^2 = \sum_{i=1}^m (b_i - [x_1 + x_2 \exp(x_3 t_i) + x_4 \exp(x_5 t_i)])^2$$

• Very often solved problem type within numerical analysis and mathematical statistics



Notes

- The figure was plotted using several thousands of function evaluations
- Never possible in reality! (And total waste of time)
- An "orienteering map" never exists
- Most algorithms are inherently *local*, only based on info at the current point \boldsymbol{x}_k , that is, $f(\boldsymbol{x}_k)$, $\nabla f(\boldsymbol{x}_k)$, and $\nabla^2 f(\boldsymbol{x}_k)$
- Possibly also on previous points passed
- An algorithm is a "near-sighted mountain climber" when trying to reach the summit (for a max problem!)
- The mountain climber is in a deep fog and can only check her barometer for the height and feel the steepness of the slope under her feet

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Step 1: Search directions

- If ∇f(x_k) ≠ 0ⁿ, then p = -∇f(x_k) is a descent direction for f at x_k (Part of necessary condition proof!)
- This steepest descent direction solves the problem to

$$\underset{\boldsymbol{p} \in \mathbb{R}^{n}: \|\boldsymbol{p}\| = 1}{\text{minimize}} \nabla f(\boldsymbol{x})^{\text{T}} \boldsymbol{p}$$

• Suppose $Q \in \mathbb{R}^{n \times n}$ is a symmetric, positive definite matrix. Then $p = -Q \nabla f(x_k)$ is a descent direction for f at x_k , because

$$\nabla f(\boldsymbol{x}_k)^{\mathrm{T}} \boldsymbol{p} = -\nabla f(\boldsymbol{x}_k)^{\mathrm{T}} \boldsymbol{Q} \nabla f(\boldsymbol{x}_k) < 0,$$

due to the positive definiteness of Q

- Special case: $\boldsymbol{Q} = \boldsymbol{I}^n$ yield steepest descent
- Special case: $Q^{-1} = \nabla^2 f(x_k)$, if the Hessian is positive definite. This is Newton's method

Additional requirements

$$|
abla f(\boldsymbol{x}_k)^{\mathrm{T}} \boldsymbol{p}_k| \ge s_1 \|
abla f(\boldsymbol{x}_k)\|^2, \quad ext{ and } \|\boldsymbol{p}_k\| \le s_2 \|
abla f(\boldsymbol{x}_k)\|$$

or

$$\frac{\nabla f(\boldsymbol{x}_k)^{\mathrm{T}} \boldsymbol{p}_k}{\|\nabla f(\boldsymbol{x}_k)\| \cdot \|\boldsymbol{p}_k\|} \ge s_1, \quad \text{and} \quad \|\boldsymbol{p}_k\| \ge s_2 \|\nabla f(\boldsymbol{x}_k)\|$$

- Purpose: prevent the descent directions to deteriorate in quality, and prevent premature convergence
- $\nabla f(\boldsymbol{x}_k)^{\mathrm{T}} \boldsymbol{p}_k$ is the directional derivative of f at \boldsymbol{x}_k in the direction of \boldsymbol{p}_k . Make sure it stays away from zero!
- Also, make sure that p_k stays bounded and that it tends to zero if and only if $\nabla f(\boldsymbol{x}_k)$ does
- These conditions hold for the above examples

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Newton's method

- Steepest descent is most often not a very good algorithm. Why?
- It fails to take into account more than information about ∇f
- Let

$$f(\boldsymbol{x} + \boldsymbol{p}) - f(\boldsymbol{x}) \approx \varphi_{\boldsymbol{x}}(\boldsymbol{p}) = \nabla f(\boldsymbol{x})^{\mathrm{T}} \boldsymbol{p} + \frac{1}{2} \boldsymbol{p}^{\mathrm{T}} \nabla^{2} f(\boldsymbol{x}) \boldsymbol{p}$$

Minimize by setting gradient of $\varphi_{\boldsymbol{x}}(\boldsymbol{p})$ to zero:

$$\nabla_{\boldsymbol{p}}\varphi_{\boldsymbol{x}}(\boldsymbol{p}) = \nabla f(\boldsymbol{x}) + \nabla^2 f(\boldsymbol{x})\boldsymbol{p} = \boldsymbol{0}^n$$

• n = 1: $f'(x) + f''(x)p = 0 \implies p = -f'(x)/f''(x)$

- Provides descent if f''(x) > 0: $f'(x)p = -[f'(x)]^2/f''(x) < 0$
- Corresponding story in \mathbb{R}^n : $\boldsymbol{p} = -[\nabla^2 f(\boldsymbol{x})]^{-1} \nabla f(\boldsymbol{x})$, yields descent at non-stationary points if $\nabla^2 f(\boldsymbol{x})$ is positive definite!

Why do we not always choose Newton directions?

- Lack of positive definiteness. ∇² f(x) is not positive definite (PD). Solution: add diagonal matrix so that the result is PD: ∇² f(x) + γ Iⁿ for γ > 0 large enough
- Note: If value of γ is very large $\implies \approx$ steepest descent
- Name: Levenberg-Marquardt
- Lack of enough differentiability. If $f \notin C^2$, what do we do?
- n = 1: the secant method:

$$f''(x_k) \approx \frac{f'(x_k) - f'(x_{k-1})}{x_k - x_{k-1}}$$

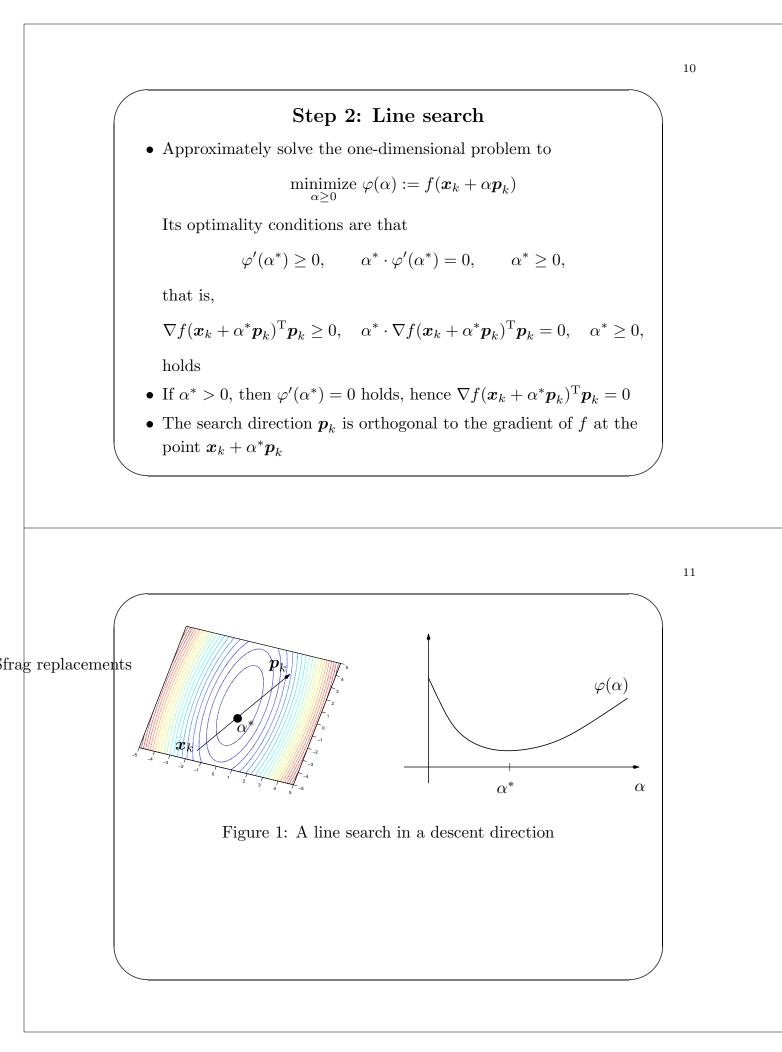
• n > 1: quasi-Newton: choose approximate matrix B_k so that

$$\boldsymbol{B}_k(\boldsymbol{x}_k - \boldsymbol{x}_{k-1}) = \nabla f(\boldsymbol{x}_k) - \nabla f(\boldsymbol{x}_{k-1}),$$

and more choices (the above does not specify the entire matrix!)

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- Computational burden. It may be too much to ask for to solve a linear system many times when n > 1000 or so; it is enough to do *some* work on the linear system and still get a descent property. (See book for an example)
- Specific choices of matrices B_k lead to quasi-Newton methods



Approximate line search

- No point solving the one-dimensional problem exactly! Why? The optimum to the entire problem lies elsewhere!
- Interpolation: Use $f(\boldsymbol{x}_k), \nabla f(\boldsymbol{x}_k), \nabla f(\boldsymbol{x}_k)^{\mathrm{T}} \boldsymbol{p}_k$ to model a quadratic function approximating f along \boldsymbol{p}_k . Minimize it by using the analytic formula for quadratics
- Newton's method: Repeat the improvements gained from a quadratic approximation: $\alpha := \alpha \varphi'(\alpha)/\varphi''(\alpha)$
- Golden section: Derivative-free method that shrinks an interval where $\varphi'(\alpha) = 0$ lies

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Armijo rule

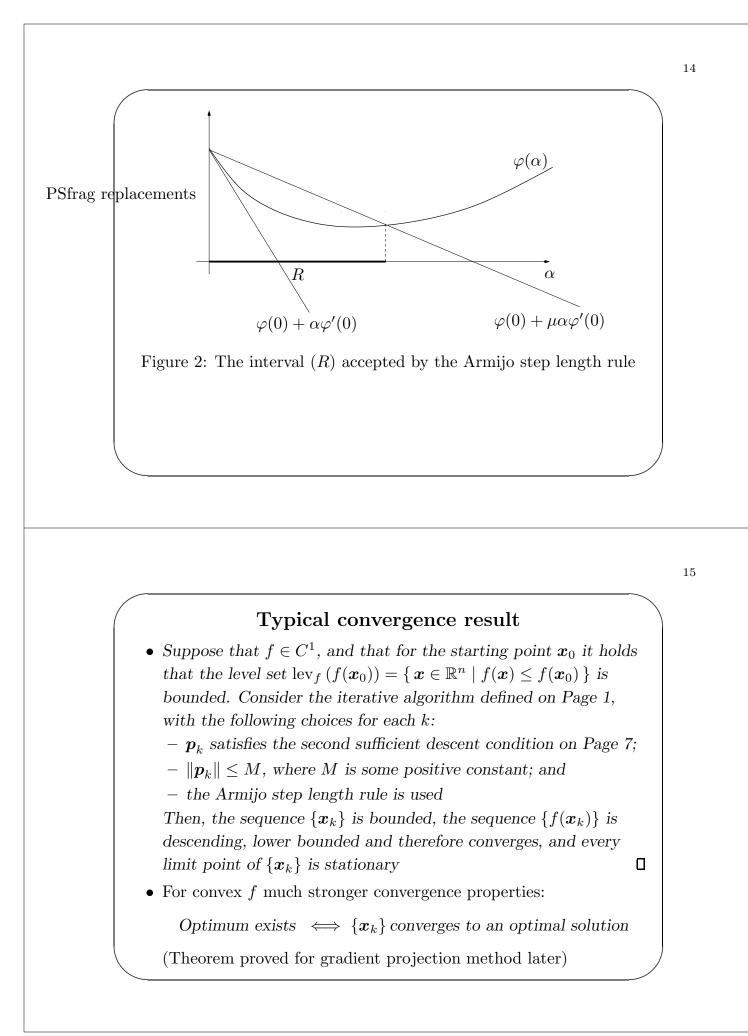
- Idea: quickly generate a step α which provides "sufficient" decrease in f. Note: $f(\boldsymbol{x}_k + \alpha \boldsymbol{p}_k) \approx f(\boldsymbol{x}_k) + \alpha \cdot \nabla f(\boldsymbol{x}_k)^{\mathrm{T}} \boldsymbol{p}_k$, valid for small values of $\alpha > 0$
- Requirement: we get a decrease in f which is at least a fraction of that predicted in the right-hand side above. Let $\mu \in (0, 1)$ be this fraction. Acceptable step lengths are $\alpha > 0$ satisfying

$$\varphi(\alpha) - \varphi(0) \le \mu \alpha \varphi'(0),$$
 (2a)

that is,

$$f(\boldsymbol{x}_k + \alpha \boldsymbol{p}_k) - f(\boldsymbol{x}_k) \le \mu \alpha \nabla f(\boldsymbol{x}_k) \boldsymbol{p}_k$$
(2b)

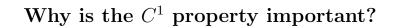
• Can add condition making α also large enough (Wolfe)



Step 4: Termination criteria

- Lesson number one: Cannot terminate based on the exact optimality conditions, because $\nabla f(\boldsymbol{x}) = \boldsymbol{0}^n$ never happens!
- The recommendation is the combination of the following: 1. $\|\nabla f(\boldsymbol{x}_k)\| \leq \varepsilon_1 (1 + |f(\boldsymbol{x}_k)|), \varepsilon_1 > 0$ small;
 - 2. $f(\boldsymbol{x}_{k-1}) f(\boldsymbol{x}_k) \leq \varepsilon_2 (1 + |f(\boldsymbol{x}_k)|), \varepsilon_2 > 0$ small; and
 - 3. $\|\boldsymbol{x}_{k-1} \boldsymbol{x}_k\| \le \varepsilon_3 (1 + \|\boldsymbol{x}_k\|), \, \varepsilon_3 > 0 \text{ small}$
- Why? Need to cover cases of very steep and very flat functions
- May need to use ∞ -norm: $\|\boldsymbol{x}\|_{\infty} := \max_{1 \le j \le n} |x_j|$, for large n

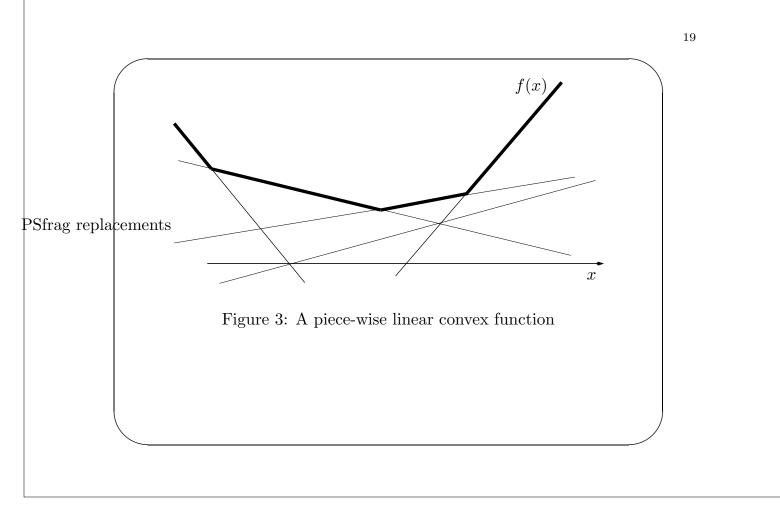
- Better to apply the algorithm from a scaled problem where elements of \boldsymbol{x} have similar magnitude
- Newton methods define good such scalings



• Suppose f is only in C^0 , not C^1 . Example:

$$f(\boldsymbol{x}) := \max_{i \in \{1,...,m\}} \{ \boldsymbol{c}_i^{\mathrm{T}} \boldsymbol{x} + b_i \}, \qquad \boldsymbol{x} \in \mathbb{R}^n$$

- This is a piece-wise linear and convex function (see next page)
- It is differentiable almost everywhere, but *not* at the optimal solution!
- Ignoring non-differentiability may lead to the convergence to a non-optimal point
- Convex functions always has *subgradients*, corresponding to all the possible slopes of the function
- More on these when looking at Lagrangian duality!



Trust region methods

- Trust region methods use quadratic models (as Newton)
- Avoids line searches by bounding the length of the search direction, at the same time influencing its direction
- Let $\psi_k(\boldsymbol{p}) := f(\boldsymbol{x}_k) + \nabla f(\boldsymbol{x}_k)^{\mathrm{T}} \boldsymbol{p} + \frac{1}{2} \boldsymbol{p}^{\mathrm{T}} \nabla^2 f(\boldsymbol{x}_k) \boldsymbol{p}$
- The model ψ_k is *trusted* in a neighbourhood of $\boldsymbol{x}_k : \|\boldsymbol{p}\| \leq \Delta_k$
- Very useful when $\nabla^2 f(\boldsymbol{x}_k)$ is not positive semi-definite
- Easy to minimize $\psi_k(\boldsymbol{p})$ subject to $\|\boldsymbol{p}\| \leq \Delta_k$
- Idea: when $\nabla^2 f(\boldsymbol{x}_k)$ is badly conditioned, Δ_k should be small (more of a steepest descent method); if well conditioned, Δ_k should be large to allow for unit steps (Newton! fast convergence)
- If Δ_k is small enough, $f(\boldsymbol{x}_k + \boldsymbol{p}_k) < f(\boldsymbol{x}_k)$ holds
- Even if $\nabla f(\boldsymbol{x}_k) = \mathbf{0}^n$ holds, $f(\boldsymbol{x}_k + \boldsymbol{p}_k) < f(\boldsymbol{x}_k)$ still holds, if

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$\nabla^2 f(\boldsymbol{x}_k)$ is not positive definite

- Progress from stationary points if saddle points or local maxima
- Update of trust region size based on a measure of similarity between the model ψ_k and f: Let

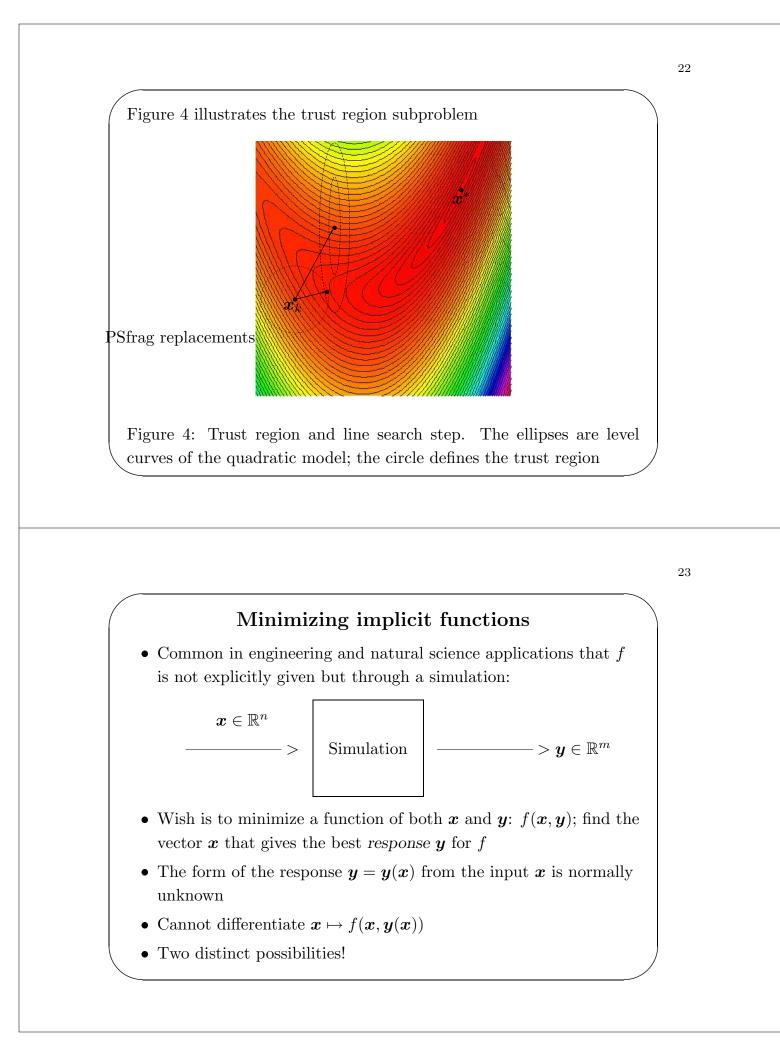
$$\rho_k = \frac{f(\boldsymbol{x}_k) - f(\boldsymbol{x}_k + \boldsymbol{p}_k)}{f(\boldsymbol{x}_k) - \psi_k(\boldsymbol{p}_k)} = \frac{\text{actual reduction}}{\text{predicted reduction}}$$

If $\rho_k \leq \mu$ let $\boldsymbol{x}_{k+1} = \boldsymbol{x}_k$ (unsuccessful step), else

$\boldsymbol{x}_{k+1} = \boldsymbol{x}_k + \boldsymbol{p}_k \; (ext{successful step})$

Value of Δ_{k+1} depends on ρ_k :

$$\rho_k \le \mu \Longrightarrow \Delta_{k+1} = \frac{1}{2} \Delta_k,$$
$$\mu < \rho_k < \eta \Longrightarrow \Delta_{k+1} = \Delta_k,$$
$$\rho_k \ge \eta \Longrightarrow \Delta_{k+1} = 2\Delta_k$$



- (1) Numerical differentiation of f by using a difference formula:
 Let e_i = (0, 0, ..., 0, 1, 0, ..., 0)^T be the unit vector in ℝⁿ. Then, f(x + αe_i) = f(x) + αe_i^T∇f(x) + (α²/2)e_i^T∇²f(x)e_i + ... = f(x) + α∂f(x)/∂x_i + (α²/2)∂²f(x)/∂x_i² + ...
 So, for small α > 0, <u>∂f(x)</u> ≈ <u>f(x + αe_i) - f(x)</u> (forward difference) <u>∂f(x)</u> ≈ <u>f(x + αe_i) - f(x - αe_i)</u> (central difference)
 <u>∂f(x)</u> ≈ <u>f(x + αe_i) - f(x - αe_i)</u> (central difference)
 Value of α typically set to a function of the machine precision; if too large, we get a bad approximation of the partial derivative, while a too small value might result in numerical cancellation
 - May work well *if* the simulation is *accurate*, otherwise bad derivative information. Requires *cheap* simulations!

- (2) Derivative-free methods are available. (Not counting subgradient methods, because they demand f to be convex!) Either builds explicit models f of the objective function by evaluating f at test points, or evaluates f at grid points that are moved around, shrunk or expanded. Names: Nelder-Mead, Pattern search
- Check hand-out!
- Alternative: create explicit algebraic (e.g., polynomial) model \tilde{f} based on visited points \boldsymbol{x}_k ; solve this problem with gradient methods; evaluate its optimum in the real problem (i.e., perform a simulation); update \tilde{f} with the new information. \Longrightarrow minimizes the number of simulations!

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Conjugate gradient methods

- Algorithm for strictly convex quadratic programs to minimize $f(\boldsymbol{x}) := \frac{1}{2} \boldsymbol{x}^{\mathrm{T}} \boldsymbol{Q} \boldsymbol{x} \boldsymbol{q}^{\mathrm{T}} \boldsymbol{x}$, that is, solve $\boldsymbol{Q} \boldsymbol{x} = \boldsymbol{q}$
- Non-quadratic extensions available
- Basic scheme:

$$\boldsymbol{p}_0 = -\nabla f(\boldsymbol{x}_0); \tag{3a}$$

$$\boldsymbol{p}_{k} = -\nabla f(\boldsymbol{x}_{k}) + \beta_{k} \boldsymbol{p}_{k-1}, \qquad k = 1, 2, \dots, n-1, \qquad (3b)$$

where

$$\beta_k = \frac{\nabla f(\boldsymbol{x}_k)^{\mathrm{T}} \nabla f(\boldsymbol{x}_k)}{\nabla f(\boldsymbol{x}_{k-1})^{\mathrm{T}} \nabla f(\boldsymbol{x}_{k-1})}$$
(3c)

• Use exact line search

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• Crucial properties:

- (a) Step k minimizes f over a k-dimensional manifold; after at most n steps we find the optimal solution
- (b) All directions \boldsymbol{p}_k are "conjugate", that is, $\boldsymbol{p}_i^{\mathrm{T}} \boldsymbol{Q} \boldsymbol{p}_j = 0$ for $i \neq j$ (Type of orthogonality; generation a type of Gram–Schmidt procedure applied to the negative gradients)
- (c) Need only store the previous gradient to get new direction
- (d) Strictly better convergence than steepest descent
- (e) Direction vector p_i is an eigenvector corresponding to a largest eigenvalue λ_i not yet found
- (f) Meaning: Takes care of most difficult part of the problem first. Less sensitive to the size of the condition number $\kappa(\mathbf{Q}) := \lambda_n / \lambda_1$ than steepest descent