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Definition: Population and sample

The overall group of objects about which conclusions are to be drawn is called the *population*. A subset or portion of the population that is actually obtained and that is used to draw conclusions about the population is called a *sample*.

$P[A] \approx \frac{f}{n} = \frac{\text{number of times event } A \text{ occurred}}{\text{number of times experiment was run}}$

 ${\bf Relative\ Frequency\ Approximation}$

$$P[A] = \frac{n(A)}{n(S)} = \frac{\text{number of ways } A \text{ can occur}}{\text{number of ways the experiment can proceed}}$$

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Definition 1.2.1: Sample space and sample point

A sample space for an experiment is a set S with the property that each physical outcome of the experiment corresponds to exactly one element of S. An element of S is called a sample point.

Definition 1.2.2: Event

Any subset A of a sample space S is called an event. The emptyset \emptyset is called the impossible event; the subset S is called the certain event.

Definition 1.2.3: Mutually exclusive events

Two events A_1 and A_2 are mutually exclusive if and only if $A_1\cap A_2=\emptyset$. Events A_1,A_2,A_3,\ldots are mutually exclusive if and only if $A_i\cap A_j=\emptyset$ for $i\neq j$.

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Multiplication principle

Consider an experiment taking place in k stages. Let n_i denote the number of ways in which stage i can occur for $i=1,2,\ldots,k$. Altogether the experiment can occur in

$$\prod^k n_i = n_1 \cdot n_2 \cdots n_k$$

ways.

Theorem 1.3.1: Counting permutations

The number of permutations of n distinct objects used r at a time, denoted by ${}_{n}P_{r},$ is

$$_{n}P_{r}=rac{n!}{(n-r)!}$$

Theorem 1.3.2: Counting combinations

The number of combinations of n distinct objects selected r at a time, denoted by ${}_{n}C_{r}$ or $\binom{n}{r}$, is given by

$$_{n}C_{r}=\binom{n}{r}=rac{n!}{r!(n-r)!}$$

Notera sambandet ${}_{n}P_{r} = {}_{n}C_{r} \cdot r!$