MSA220/MVE440 STATISTICAL LEARNING FOR BIG DATA

Lecture 10

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Data representations

With big data we often need to find efficient data representations of a smaller dimension for both visualization and computation.

- SVD, PCA
- SOM
- MDS, IsoMap, NMF

SVD (singular value decomposition) is a workhorse that underpins much of the modeling we do!

- Data matrix X of dimension $n \times p$
- Before you do anything, you want to center and scale the columns of X!!!
- Otherwise the scale of individual variables dominate the representation and visualization is weird without centering
- We want to approximate the observations x_i in X by a lower-rank model
- ullet Find the lower-rank model V_q to minimize the L2 error

$$\sum_{i=1}^{N} ||x_i - V_q \lambda_i||^2$$

where V_q is a $p \times q$ has orthogonal columns and λ_i is the variable specific coefficient



ullet If we knew V_q we can easily solve for λ in the problem below

$$\sum_{i=1}^{N} ||x_i - V_q \lambda_i||^2$$

- $\bullet \ \lambda_i = V_q^T x_i$
- Now given λ we want to find V_q :

$$\sum_{i=1}^{N} ||x_i - V_q V_q^T x_i||^2$$

- $V_q V_q^T = H_q$ is a projection matrix that maps x_i onto the space spanned by columns in V_q (this btw looks a lot like regression, yes?)
- The solution to the problem is the svd of $X = UDV^T$ where V_q is the first q columns of V



- $X = UDV^T$ where U is a $n \times p$ matrix, D is a diagonal $p \times p$ matrix and V is a $p \times p$ matrix where $U^TU = I$, $V^TV = I$
- We can also write VX = UD
- UD are called the principal components
- VX is the rotation V applied to the data X to project it onto the principal component space.
- The entries of each column in V are called loadings and tell you how much each original variable contribute to the make-up of the new dimension in PC space
- The leading components in V correspond to the largest values of D

 Another way of looking at SVD is building a structure from orthogonal components. To see this write

$$X = UDV^T = \sum_{j=1}^P d_j u_j v_j^T$$

where u_j is a $n \times 1$ vector and v_j^T is a $1 \times p$ vector.

- Each produce $u_j v_j^T$ construct a $n \times p$ matrix representation of X
- Scaled by d_j they represent approximation of X in orthogonal directions.
- The first component is the best rank 1 approximation of X

• Best rank q approximation

$$X_q = \sum_{j=1}^q d_j u_j v_j^T$$

with approximation error

$$||X - X_q||^2 = ||\sum_{j=q+1}^p d_j u_j v_j^T||^2 = \sum_{j=q+1}^p d_j^2$$

SVD AND REGRESSION

Least squares modeling

$$\min_{\beta} ||Y - X\beta||^2$$

- The LS solution $\beta = (X'X)^{-1}X'Y$
- If we plug in $X = UDV^T$ in the above expression we get

$$\beta = (VDU'UDV')^{-1}VDU'Y =$$

$$= (VD^{2}V')^{-1}VDU'Y = VD^{-2}V'VDU'Y = VD^{-1}U'Y$$

- The expression $VD^{-1}U'$ is called the *pseudo-inverse* of X
- Notice then that the regression coefficients are really obtained through SVD
- Fitted values $\hat{y} = X\hat{\beta} = UDV'VD^{-1}U'Y = U(U'Y)$
- U is the ortogonal basis the spans the columns of X and regression projects onto these components



SVD AND CLASSIFICATION

- ullet In classification with LDA we sphered the data using U
- We classified using the manahalobis distance

$$c(x) = \arg\min_{c} (x - \mu_c)' \Sigma^{-1} (x - \mu_c)$$

- We could write $X'X/n = \hat{\Sigma} = (VD^2V')/n$
- And so we can write

$$c(x) = \arg\min_{c} (V'(x - \mu_c))' D^{-2} (V'(x - \mu_c))$$

ullet Since the matrix D is diagonal, the sphered data is much easier to work with - just look at one "variable" at a time in this space

SVD AND RIDGE-REGRESSION

- X = UDV' = RV' where R = UD
- We can write the ridge-regression estimate as

$$\beta_r = (X'X + \lambda I)^{-1}X'y = V(R'R + \lambda I)^{-1}R'y$$

- So β_r is $V\theta$ where θ is the ridge-regression on R instead of X
- Can work in this space instead to select penalty parameters etc.

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SVD AND DATA REPRESENTATION

- SVD is a component in many methods as you saw above
- We can also use it for data exploration
- We plot the principal components XV = UD for the leading components and since these preserve most of the information in X we get a dense summary of the data
- Excellent for finding groups in the data
- The loadings in V tells you in which variable set the information about X resides
- If PC1 and PC2 separates groups in the data, check which variables contribute to these (loadings in the 1st columns of V)

- Like in regression, it is not always easy to see which variables contribute to the PCs
- We can look for large factor loadings....
- OR we can adapt SVD to generate sparse V where only few variables do contribute

- A couple of different variants of sparse SVD have been proposed
- ScotLASS (Joliffe et al), sparse PCA (Witten et al) and sparse SVD (Zou et al) are a few
- They add an L1 penalty to the factor loadings, but how the problem then is solved is different

- We want to find a sparse SVD
- Let's for now assume we have X = UDV' and call the principal components Z = UD and the loadings are in V
- Let's look at the *i*th PC $Z_i = U_i D_{ii}$
- Ridge-penalty

$$\min_{\beta} ||Z_i - X\beta||^2 + \lambda ||\beta||^2$$

Solve the ridge-problem

$$\beta_r = (X'X + \lambda I)^{-1}X'U_iD_{ii} = V(D^2 + \lambda I)^{-1}V'VDU'U_iD_{ii} =$$

$$= V(D^2 + \lambda I)DU'U_iD_{ii} = V_i\frac{D_{ii}^2}{D_{ii}^2 + 1}$$

• Which means that $V_i = \beta_r/||\beta_r||$



Recall the elastic net formulation

$$||Y - X\beta||^2 + (1 - \alpha)\lambda||\beta||^2 + \alpha\lambda||\beta||$$

- Now we add the L1 penalty to the above to get sparse loadings
- Of course, in this formulation we needed to already have the SVD - iterative method.

Alternatively, write the whole problem as follows

$$\sum_{i=1}^{N} ||x_i - AB^T x_i||^2$$

where A'A = I and $B \propto V$ and elastic net penalty on B

- B = A and $\lambda = 0$ this is just the standard PCA problem $\min ||X AA^TX||^2$
- We will solve for A with B fixed and v.v.
- Given A, we solve for B using elastic net

$$\min_{B} ||X - XBA^{T}||^{2} + pen(B) = ||XA*||^{2} + ||XA - XB||^{2} + pen(B)$$

where A* orthornormal to A.

This is just a bunch of independent elastic-net problems!!

• A given B

$$\min_{A} ||X - (XB)A^T||^2$$



A given B

$$\min_{A} ||X - (XB)A^T||^2$$

- That is, find the rotation A to make the data sets X and XB as similar as possible
- This is also solved by an SVD
- Let $SVD(X'(XB)) = UDV^T$ then $A = UV^T$ is the best rotation (see paper for details).
- And not we iterate until convergence

- PMA package and nsprcomp package
- Difficult to choose how much to penalize
- but good for visualization and exploration

Self-organizing maps

- We can visualize large data set by looking at the leading principal components
- SOM self-organizing maps is a very different way of looking at data
- We construct an artificial lower dimensional space where to explore the data

Self-organizing maps

- We construct a rectangular grid of prototypes m_j
- The prototypes live in the higher p-dim space but are parameterized by grid-points in a (usually) 2-dim space
- We can initialize with m_j in the two-dimensional space from the leading PC i.e. draw up a rectangular grid in the PC1-PC2 plot and let m_j be the grid-coordinate points.
- We're now going to update the prototypes to better summarize the data, which corresponds to bending the PC plane to be able to map it to a rectangular grid.
- For each observation x_i we find the closest (euclidean distance) prototype m_j
- For all neighbors (on the grid) m_k of m_j we move them toward x_i (in p-space):

$$m_k = m_k + \alpha(x_i - m_k)$$

ullet α is the learning rate



Self-organizing maps

- We can be a bit more clever with the updating, taking neighborhood distance into account
- We can also use supervised techniques, where some variables (dimensions) matter more in the distance calculation and other distance metrics can be used (more appropriate for categorical data).
- PRO: simple to use and interpret and customize (distance metrics to use)
- CON: need to revisit data points in update so problem with big n. May not be sufficient to visualize data in 2 dimensions when p is large